



sportsdataverse-py :: CHEAT SHEET

v0.0.75

The Python sister to the SportsDataverse R packages (wehoop, hoopR, cfbfastR, baseballr, fastRhockey, nflfastR). One `pip install` gives polars-first, tidy access to play-by-play, box scores, schedules, rosters and odds across 15+ sports, plus bundled EP / WP / rating / projection models and release-dataset loaders. Page 1 of 4: getting started, coverage map, the ESPN cross-league layer, utilities.

Python 3.9 – 3.14 · polars 1.x
py.sportsdataverse.org

GET STARTED

```
pip install sportsdataverse
pip install "sportsdataverse[all]" # +
models, curl_cffi, tests
uv add sportsdataverse

import sportsdataverse as sdv
from sportsdataverse.cfb import load_cfb_pbp
```

Every public callable is also on the flat `sdv.*` namespace (4,600+ names). Sub-packages: `cfb nfl nba nbagl wnba mbb wbb nhl pwhl hockey hockeytech mlb baseball soccer cricket football odds wexp`.

RETURN CONVENTIONS

Flag	Effect
<i>default</i>	<code>polars.DataFrame</code> , snake_case columns
<code>return_as_pandas=True</code>	pandas frame (same data)
<code>raw=True</code>	scrapers: untouched JSON dict
<code>return_parsed=False</code>	ESPN wrappers: tidy frame (default) → raw dict
multi-table	<code>dict[str, pl.DataFrame]</code> keyed by section
empty / malformed	zero-row frame with documented schema — never raises

THREE SURFACES

1 • Release-dataset loaders

`load_<sport>_<dataset>(seasons, return_as_pandas=False)` reads parquet from the SportsDataverse GitHub releases (the `*-data` repos). Cached; zero scraping.

```
pbp = load_cfb_pbp(seasons=[2023, 2024])
sch =
sdv.load_nba_schedule(seasons=range(2020, 2025))
```

2 • Live API wrappers

`espn_<league>_*`, `nba_stats_*`, `wnba_stats_*`, `nhl_web_*`, `nhl_edge_*`, `mlb_*`, `mlb_statcast_*`, `<hockeytech>-league>_*`, `ncaa_mbb_*`, `toa_*` (odds).

3 • Processing + models

PBP processors (`CFBPlayProcess`, `NFLPlayProcess`), `enrich_nfl_pbp`, `nba_possessions`, ratings, simulations, projections — see pages 2–4.

COVERAGE MAP

Sport	Sub-package	Live sources	R sibling
NFL	nfl	ESPN · api.nfl.com · PFF	nflfastR · nflreadR
CFB	cfb	ESPN · stats.ncaa.org · Fox · Yahoo · 247 · On3 · PFF	cfbfastR · recruitR
NBA · G-League · Summer	nba nbagl	ESPN · stats.nba.com · Fox	hoopR
WNBA	wnba	ESPN · stats.wnba.com	wehoop
Men's college bb	mbb	ESPN · stats.ncaa.org · Torvik	hoopR · bigballR
Women's college bb	wbb	ESPN · stats.ncaa.org · Bart	wehoop · wbigballR
NHL	nhl	ESPN · api-web.nhle.com · EDGE · stats REST · records	fastRhockey
PWHL + 19 minor/junior	pwhl hockey.*	HockeyTech / LeagueStat	fastRhockey
College hockey M/W	hockey.mch.wch	ESPN	—
MLB	mlb	ESPN · statsapi.mlb.com · Baseball Savant	baseballr
College baseball / softball	baseball	ESPN · stats.ncaa.org	baseballr · softballR
Soccer (12 leagues)	soccer.*	ESPN	—
Cricket	cricket	ESPN + bundled WP	—
UFL · XFL · CFL · AAF	football.*	ESPN + spring EP/WP	—
Odds & lines	odds	The Odds API	oddsapiR
Win-expectancy lab	wexp	CFB / NFL market oracles	—

Release data repos: `cfbfastR-data`, `nfl-data`, `hoopR-nba-data`, `hoopR-mbb-data`, `wehoop-wnba-data`, `wehoop-wbb-data`, `fastRhockey-*data`, `baseballr-data`, `ncaa-mbb/wbb-data`, `*-stats-data`.

ESPN CROSS-LEAGUE LAYER

One core (`_common_espn`) × N thin league modules. Every league gets the same **121 endpoint short names** as `espn_<prefix>_<short>` (≈125 wrappers per league; 800+ total across nba wnba nfl cfb mbb wbb nhl mlb, plus soccer, cricket, college baseball/hockey and spring football).

```
from sportsdataverse.nba import
espn_nba_team_roster
df = espn_nba_team_roster(team_id=13)
# polars (default)
raw = espn_nba_team_roster(team_id=13,
                             return_parsed=False) # raw dict
```

Family	Short names
Schedule	schedule calendar scoreboard games season_weeks season_week_games
Teams	teams team_roster team_schedule team_record team_injuries team_depthcharts franchise venue
Games	summary game game_rosters game_plays play_participants game_odds game_officials game_predictor game_probabilities game_propbets
Players	player_stats player_game_log player_splits player_career_stats player_bio player_contracts player_vs_player
League	standings leaders news injuries transactions draft awards injuries conferences futures season_qbr
NCAA extra	rankings fpi recruits recruiting_rankings (mbb wbb cfb...)

Parser layer

`parse_summary(payload, section=None)` → 21 sub-frames: `boxscore_player boxscore_team plays winprobability leaders game_info officials header season_series against_the_spread standings broadcasts format pickcenter odds article injuries news drives drive_plays scoring_plays`. Generic fall-throughs: `parse_single_entity`, `parse_items`.

Full PBP processors (tidy, per game)

```
espn_nba_pbp(401584793)   espn_wnba_pbp(...)
espn_mbb_pbp(...)       espn_wbb_pbp(...)
espn_nhl_pbp(...)       espn_mlb_pbp(...)
CFBPlayProcess(gameId=401628334) # page 2
NFLPlayProcess(gameId=401671889) # page 2
```

DISCOVERY

```
sdv.find_team("Duke", "mbb")
sdv.find_athlete("Caitlin Clark", "wnba", team="Fever")
sdv.find_event("2024-11-30", "cfb", home="Ohio State")
sdv.function_count() # per league
sdv.list_functions("nhl", search="pbp")
```

CLI mirrors it: `sdv find-team Duke --league mbb, sdv function-count, sdv cache stats|clear|mode`.

CACHE

```
sdv.set_cache_mode("filesystem") # memory | filesystem | off
sdv.set_default_ttl(3600)
sdv.cache_stats(); sdv.clear_cache()
# NFL has its own nflreadpy-style config
from sportsdataverse.nfl import update_config
update_config(cache_mode="filesystem", cache_duration=3600)
```

Env: `SDV_PY_NFL_CACHE · SDV_PY_NFL_CACHE_DIR · SDV_PY_NFL_CACHE_DURATION`.

HTTP, TIDY & RELEASE HELPERS

`dl_utils.download(url)` — single retrying HTTP chokepoint. `underscore()` `camelize()` `kebabize()`, `flatten_json_iterative()`, `key_check()`.

`sportsdataverse.release` — port of the **sportsdataversedata** R package: `sportsdataverse.upload()`, `sportsdataverse.save()` (parquet / rds / csv.gz), `gh_cli_release_upload()`, `gh_cli_release_assets()`, `gh_cli_release_tags()`.

Errors: `NoESPNDataError` · `SeasonNotFoundError` · `RawStoreMissError`.

ENV VARS WORTH KNOWING

<code>SDV_PY_LIVE_TESTS=1</code>	run gated live tests
<code>SDV_PY_NBA_STATS_LIVE=1</code>	stats.nba.com tests (residential IP)
<code>SDV_PY_NBA_RAW_JSON_DIR</code>	read-through raw JSON store
<code>SDV_PY_NBA_RAW_JSON_READO NLV=1</code>	offline: miss → error
<code>SDV_<LEAGUE>_API_KEY</code>	override a HockeyTech key
<code>CFBD_API_KEY · ODDS_API_KEY</code>	third-party keys



COLLEGE FOOTBALL · SPORTSDATAVERSE.CFB

LIVE SCRAPERS

```
from sportsdataverse.cfb import *
espn_cfb_schedule(dates=2024, week=1)
espn_cfb_teams();
espn_cfb_calendar(season=2024)
espn_cfb_game_rosters(game_id=401628334)
espn_cfb_team_roster(team_id=52)
espn_cfb_player_stats(athlete_id=4426502,
season=2024)
```

Play-by-play (ESPN, full pipeline)

```
proc = CFBPlayProcess(gameId=401628334)
pbp = proc.espn_cfb_pbp() # dict of
frames
pbp = proc.run_processing_pipeline() #
EPA/WPA added
box = proc.create_box_score()
# offline rebuild from on-disk raw JSON
CFBPlayProcess(gameId, path_to_json=raw_dir,
odds_override=
{...}).cfb_pbp_disk()
```

Per-play participants come from ESPN's `participants[]` (`cfb_play_participants`) → `{type}_player_name / _id` + list columns.

Other sources

`stats.ncaa.org`: `parse_cfb_ncaa_pbp` · `parse_cfb_ncaa_drives` · `_linescore` · `_officials` · `_team_stats` · `_player_stats` (`cfb_ncaa_pbp / cfb_ncaa_box`) · `fox_cfb_pbp` · Yahoo ext · `pff_*` (premium) · Recruiting: `sports247_*` (247 RDB), `on3_*`, `espn_cfb_recruits`.

CFB MODELS (BUNDLED)

Artifact	Purpose
<code>ep_model</code>	expected points (rule-era)
<code>wp_naive</code> · <code>wp_spread</code>	win probability ± Vegas spread
<code>cfb_cp_model</code>	completion prob. · CPOE
<code>qbr_model</code>	QBR-style rating
<code>fg_model</code> · <code>two_pt_model</code>	kick / conversion prob
<code>fd_model</code> · <code>xpass_model</code>	4th-down go/kick/punt · pass rate
<code>punt_distribution</code> · <code>cfb_field_position_ep</code>	decision surfaces

CFB ANALYTICS

```
r = cfb_ratings(seasons=2024, as_of_date=...)
# opp-adjusted
cfb_predict_games(games, r) #
spread / WP / total
cfb_simulations(games, teams,
simulations=10000)
cfb_adjusted_epa(plays);
cfb_adjusted_tempo(seasons=2024)
cfb_advanced_stats(seasons=2024) #
success, explosiveness...
cfb_standings(...); cfb_playoff_seeds(...);
cfb_resume(...)
```

Also `cfb_fourth_down` · `cfb_two_point` · `cfb_field_position` · `cfb_opponent_adjust` · `cfb_season_odds` · `cfb_returning_production` · `cfb_roster_talent` · `cfb_transfer_impact` · `cfb_draft_projection` · `cfb_recruiting_projection` · `cfb_crosswalk`.

CFB RELEASE LOADERS (LOAD_CFB_*)

Gro up	Datasets
Core	<code>pbp</code> <code>pbp_r</code> <code>model_pbp</code> <code>schedule</code> <code>rosters</code> <code>game_rosters</code> <code>team_box</code> <code>player_box</code> <code>drives</code> <code>linescores</code> <code>team_info</code> <code>play_participants</code>
Stats	<code>passing</code> <code>rushing</code> <code>receiving</code> <code>percentiles</code> <code>team_summaries</code> <code>team_summaries_weekly</code>
Advanced	<code>adv_team</code> <code>adv_team_gamelog</code> <code>adv_passing</code> <code>adv_rushing</code> <code>adv_receiving</code> <code>adv_defensive</code> <code>adv_defensive_players</code> <code>adv_drives</code> <code>adv_situational</code> <code>adv_specialists</code> <code>adv_turnover</code>
Ratings	<code>ratings</code> <code>ratings_weekly</code> <code>fpi_weekly</code> <code>power_index</code>
Betting	<code>betting</code> <code>betting_lines</code>
Recruiting	<code>recruits</code> <code>recruiting_proj</code> <code>team_talent</code> <code>returning_production</code> + <code>load_recruit_classes</code>
Crosswalks	<code>teams_crosswalk</code> <code>rosters_crosswalk</code> <code>schedule_crosswalk</code>
	<code>load_cfb_pbp</code> (seasons=[2024]) <code>load_cfb_ratings_weekly</code> (seasons=[2024]) <code>load_cfb_betting_lines</code> (seasons=[2024])

NFL · SPORTSDATAVERSE.NFL

NFLREADYPY-PARITY LOADERS

24 canonical `load_nfl_*` loaders; inside `sportsdataverse.nfl` they are also exported under `nflreadpy`'s names (`load_pbp`, `load_schedules`, ...).

```
import sportsdataverse.nfl as nfl
pbp = nfl.load_pbp([2024])
sch = nfl.load_schedules([2024])
ngs =
nfl.load_nextgen_stats(stat_type="passing")
adv = nfl.load_pfr_advstats(stat_type="pass",

summary_level="season")
qbr = nfl.load_espn_qbr(seasons=[2024])
```

Loaders

`pbp` `schedule` `teams` `players` `rosters` `weekly_rosters` `player_stats` `team_stats` `pbp_participation` `snap_counts` `depth_charts` `injuries` `officials` `trades` `contracts` `draft_picks` `combine` `ff_playerids` `ff_rankings` `ff_opportunity` `ftn_charting` `nextgen_stats` `pfr_advstats` `espn_qbr` + `load_nfl_ratings_weekly`

Config: `get_config()` `update_config()` `reset_config()` `clear_cache()` · `datasets.team_abbr_mapping`, `team_abbr_mapping_norelocate`, `player_name_mapping` · `get_current_season()` `get_current_week()`.

LIVE NFL SOURCES

```
espn_nfl_schedule(season=2024, week=1)
espn_nfl_teams();
espn_nfl_game_rosters(401671889)
NFLapiProcess(gameId=401671889).run_processing_pipeline()
# api.nfl.com "Shield" (11 endpoints, bearer auth)
nfl_standings(season=2024); nfl_rosters(...);
nfl_weeks(...)
```

Parsers: 11 dedicated `parse_nfl_*`. PFF: `pff_*` (premium API, Clerk session).

EP / WP / EPA / WPA (EP_WP)

Single owner of NFL model application — a faithful port of `nflfastR`'s `helper_add_ep_wp.R`. Construction modules emit a frame; `ep_wp` enriches it.

```
from sportsdataverse.nfl.ep_wp import *
df = enrich_nfl_pbp(pbp) #
ep→epa→wp→wpa→cp→cpoe→xyac
calculate_expected_points(df);
calculate_epa(df)
calculate_win_probability(df);
calculate_wpa(df)
calculate_completion_probability(df);
calculate_xyac(df)
calculate_xpass(df)
```

Parity vs nflverse: `ep` 0.996 · `epa` 0.994 · `wp` 0.997 · `vegas_wp` 0.998. Every lag is `.over("game_id")`.

Decision surfaces

`nfl_fourth_down`: `get_go_wp()` `get_fg_wp()` `get_punt_wp()` (`nfl4th`-style, offline). `nfl_playcall` · `nfl_kicker_rating` · `nfl_special_teams` · `nfl_gamescript` · `nfl_series`.

NFL MODELS (BUNDLED .UBJ)

`ep_model` (18 feat) · `wp_spread` (12) · `wp_naive` (11) · `cp_model` (18) · `fg_model` · `qbr_model` · `two_pt_model` · `xpass_model` · `nfl_playcall` · `punt_data`, `parquet`. XYAC (76-class) downloads on first use from `nfl_model_artifacts`.

NFL RATINGS, SIMS, PROJECTIONS

`nfl_ratings` · `nfl_simulations` (season / playoff sim; nflseedR-style `nfl_standings_calc`) · `nfl_projection` · `nfl_usage_projection` · `nfl_player_props` · `nfl_market` · `nfl_draft_model` · `nfl_availability` · `nfl_line_grades` · `nfl_roster_builder` · `nfl_ngs_tracking`.

SPRING FOOTBALL · UFL / XFL / CFL / AAF

```
from sportsdataverse.football import *
from sportsdataverse.football.ufl import
espn_ufl_scoreboard, espn_ufl_summary
from
sportsdataverse.football.spring_football_ep_wp
import *
pbp =
build_spring_football_pbp(espn_ufl_summary(game_id),
league="ufl")
enrich_spring_football_pbp(pbp) # EP/WP via
the NFL ep_wp engine
```

Leagues: `football.ufl` · `.xfl` · `.cfl` · `.aaf` — full ESPN short-name surface each (`espn_ufl_scoreboard`, `espn_ufl_team_roster`, `espn_cfl_standings`, ...).



NBA · G-LEAGUE · SPORTSDATAVERSE.NBA

ESPN

```
from sportsdataverse.nba import *
espn_nba_schedule(dates=2025);
espn_nba_teams()
espn_nba_pbp(game_id=401584793) # plays,
box, rosters, WP
espn_nba_game_rosters(401584793);
espn_nba_team_roster(13)
espn_nba_player_stats(athlete_id=3975,
season=2025)
```

STATS.NBA.COM (128 WRAPPERS)

One stem, one host; `league_id` picks **"00"** NBA · **"20"** G-League · **"15"** Summer League. Uses `curl_cffi` impersonate="chrome" (plain requests stalls on the TLS fingerprint block).

```
from sportsdataverse.nba import nba_stats
nba_stats.nba_stats_leaguedashplayerstats(league_id=
nba_stats.nba_stats_boxscoretraditionalv3(game_id="25",
# dict of frames
nba_stats.nba_stats_playbyplayv3(game_id="0022400001")
nba_stats.nba_stats_boxscoretraditionalv3(game_id=...)
# return_parsed=False → raw resultSets envelope
parse_nba_stats_result_sets(raw,
result_set=None)
```

Families: `leaguedash*` · `playerdash*` · `teamdash*` · `boxscore*v3` · `playbyplayv3` · `shotchartdetail` · `synergyplaytypes` · `leaguegamefinder` · `gamerotation` · `video*` · `draftcombine*` · `commonallplayers` · `scoreboardv3`.

Raw JSON read-through store: `SDV_PY_NBA_RAW_JSON_DIR` (per-endpoint `_DIR_{ENDPOINT}`), `_READONLY=1` = fully offline. Season dirs use the END-year convention (2024 = 2023-24).

NBA RELEASE LOADERS

ESPN-derived: `load_nba_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `draft` `player_impact`.
stats.nba.com-derived: `load_nba_stats_pbp` (`v3`) `possessions` (`v3`) `lineups` (`v3`) `shots` `schedules` `rosters` `game_rosters` `game_lineups` `player_boxscores` `team_boxscores` `player_game_logs` `player_season_stats` `team_season_stats` `standings` `officials` `coaches`. Crosswalks: `load_nba_player_crosswalk` `team_crosswalk` `schedule_crosswalk`.

POSSESSION ENGINE (PBPSTATS-STYLE)

```
from sportsdataverse.nba.nba_possessions
import nba_possessions
poss = nba_possessions("0022400001",
league_id="00")
compile_nba_season(2025, season_type="Regular
Season")
from sportsdataverse.nba.nba_rapm import
nba_rapm, nba_rapm_from_games
nba_rapm(poss) # ridge, CV
over alphas
nba_adj_rapm(poss, prior) # Bayesian
prior-shrunk
nba_la_rapm(...) nba_decay_rapm(...)
nba_four_factor_rapm(...)
nba_matchup_drapm("2024-25") # playtype-
matchup dRAPM
```

On-court: `nba_lineups` `nba_on_court` · `nba_enhanced_pbp` · `nba_play_context` (`game_id`, `transition_seconds=6.0`) (CTG-style start types) · `nba_playtype` `nba_playtype_ratings` · `nba_shot_zones`. G-League: `nbagl_possessions` `nbagl_enhanced_pbp` `nbagl_on_court` `nbagl_rapm_from_games`.

NBA PLAYER & TEAM VALUE

```
nba_shot_value(player_ids, season="2024-25")
# xPts, shooter talent
nba_bpm(player_logs, team_logs, positions)
nba_spm(box_features, coefficients)
nba_war(ratings, poss, replacement_level=...,
pts_per_win=...)
nba_darko(panel, ages)
# Kalman DPM
nba_team_ratings(seasons=2025, as_of_date=...)
nba_game_predict.nba_predict_games(games,
ratings)
nba_game_predict.nba_in_game_win_prob(pbp,
0.58)
```

Also `nba_expected_turnovers` · `nba_foul_drawing` · `nba_clutch` · `nba_tracking_value` · `nba_player_props` · `nba_draft_model` · `nba_rookie_projection` · `nba_aging_curve` · `nba_availability`.

Bundled models

`nba_in_game_wp` `ubj` · `nba_aging_curve` · `nba_draft_value` · `nba_rookie_projection` · `nba_availability` (+ `wnba*` twins).

External oracles

`load_darko_dpm` (`path`) · `load_epm` · `load_lebron_daily` / `season` · `load_rapm_ryan_davis` · `load_dunks_threes_stats` · `load_draft_outcomes` (`nba_oracle_data`).

WNBA · SPORTSDATAVERSE.WNBA

SAME SHAPE, WNBA HOST

```
from sportsdataverse.wnba import *
espn_wnba_schedule(dates=2025);
espn_wnba_pbp(game_id)
espn_wnba_team_roster(team_id=5);
espn_wnba_player_stats(...)
from sportsdataverse.wnba import wnba_stats
# 111 wrappers, LeagueID=10
wnba_stats.wnba_stats_leaguedashplayerstats()
wnba_stats.wnba_stats_playbyplayv3(game_id="1022500")
```

Engine: `wnba_engine` `wnba_possessions` · `wnba_enhanced_pbp` · `wnba_on_court` · `wnba_play_context`. Models: `wnba_team_ratings` · `wnba_game_predict` `wnba_predict_games` · `wnba_in_game_win_prob` · `wnba_shot_value` · `wnba_playtype_impact` · `wnba_tracking_value` · `wnba_draft_model` · `wnba_rookie_projection` · `wnba_aging_curve` · `wnba_career_trajectory` · `wnba_availability` · `wnba_clutch` · `wnba_player_props`.

Loaders: `load_wnba_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `draft` `player_impact` + `load_wnba_stats*` (pbp possessions lineups shots schedules rosters game_rosters game_lineups player/team boxscores player_game_logs player/team season_stats standings officials coaches draft) + crosswalks.

CROSSWALKS (LEAGUE ↔ COLLEGE)

WNBA↔NBA and WBB↔MBB identity crosswalks:

```
load_wnba_player_crosswalk ·
load_mbb_player_crosswalk ·
load_wbb_team_crosswalk ·
load_wbb_schedule_crosswalk ·
_common_crosswalk_basketball.ESPN→stats.ncaa.org:
mbb_ncaa_espn_crosswalk.
```

COLLEGE · SPORTSDATAVERSE.MBB / .WBB

ESPN + STATS.NCAA.ORG

```
from sportsdataverse.mbb import *
espn_mbb_schedule(dates=2025);
espn_mbb_pbp(game_id)
espn_mbb_teams();
espn_mbb_game_rosters(game_id)
# bigballR / wbigballR port – 16 fns per
league
ncaa_mbb_team_schedule(team="Duke",
season="2024-25")
pbp = ncaa_mbb_game_pbp(game_id)
ncaa_mbb_lineups(pbp);
ncaa_mbb_possessions(pbp)
ncaa_mbb_on_off(...);
ncaa_mbb_player_combos(...);
ncaa_mbb_shot_locations(...);
ncaa_mbb_box_scores(...)
```

Also `ncaa_mbb_date_games` `team_ids` `team_roster` `team_stats` `player_stats` `player_lineups` `play_by_play` `join_pbp_shots`; `ncaa_wbb*` mirrors (WBB is halves before 2016). Engine: `mbb_ncaa*` (fetch → `pbp` → lineups → stints → possessions → strength, with stint self-healing); names via `display_name_to_roster_key`. Torvik: `torvik_ratings` (`year`), `torvik_team_factors`; WBB: `bart_wbb_ratings`.

COLLEGE MODELS & PROJECTIONS

```
r = mbb_team_ratings(seasons=2025) #
league="womens" for WBB
mbb_predict_games(games, r); mbb_season_sim(r,
remaining)
mbb_bracketology(2025); mbb_bracket_sim(field,
r)
mbb_in_game_win_prob(pbp,
pregame_home_prob=0.6)
mbb_box_bpm(2025); mbb_archetypes(2025)
mbb_shot_quality(shots);
mbb_shooter_talent(scored)
mbb_strength_of_schedule([2025])
mbb_transfer_projection(2025);
mbb_recruiting_projection(2025)
mbb_draft_projection(2025)
```

Plus `mbb_rapm` · `solve_rapm_league` (D-I-wide, released as `ncaa_mbb/wbb_rapm`) · `mbb_lineup_stats` · `mbb_luck` · `mbb_positions` · `mbb_shot_selection` · `wbb*` twins. Bundled: `mbb/wbb_in_game_wp` `ubj`, `_box_bpm`, `_archetypes`, `_draft`, `_recruiting`, `_transfer` (.json).

Loaders

`load_mbb_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `ratings` `player_value` + crosswalks; `load_wbb*` identical. WP enriched in place in the released `pbp`.



HOCKEY • NHL • PWHL • HOCKEY.*

NHL — FIVE LIVE APIS

```
from sportsdataverse.nhl import *
nhl_web_schedule("2025-01-15")
# api-web.nhle.com
plays = nhl_web_pbp(2024020500)
# parsed by default
nhl_edge_skater_detail(8478402,
season=20242025) # EDGE tracking
nhl_stats_rest_skater_report(...)
# api.nhle.com/stats/rest
nhl_records_awards()
# records.nhl.com
espn_nhl_pbp(game_id=401559000);
espn_nhl_schedule(dates=2025)
```

Parsers: 19 `api-web` (`parse_nhl_web_pbp` ...), 4 `EDGE` families, generic `stats-REST` / `records`. Loaders: `load_nhl_pbp` `schedule` `games` `rosters` `player_box` `team_box` `goalie_box` `skater_box` `shifts` `scoring` `penalties` `shootout` `linescore` `officials` `three_stars` `scratches` `shots_by_period`.

NHL analytics

```
nhl_xg(pbp) # shot xG
(bundled model)
nhl_expected_assists(pbp);
nhl_faceoff_value(pbp)
nhl_gsax.nhl_goalie_gsax(pbp, shifts)
nhl_rapm.nhl_skater_rapm(pbp, shifts);
nhl_war.nhl_skater_war(...)
nhl_unit_ratings(pbp, shifts);
nhl_team_ratings(seasons=2025)
nhl_in_game_win_prob(pbp,
pregame_home_prob=0.55)
```

Also `nhl_penalty_value` · `nhl_zone_transitions` · `nhl_special_teams` · `nhl_edge_value` · `nhl_player_props`.

PWHL + 19 HOCKEYTECH LEAGUES

```
import sportsdataverse as sdv
sdv.pwhl_schedule(season=2025);
sdv.pwhl_pbp(game_id)
sdv.pwhl_game_shifts(game_id);
sdv.pwhl_game_corsi(game_id)
sdv.echl_schedule(season=2026);
sdv.ushl_standings(season=2025)
```

One registry-driven core (`hockeytech` . `LEAGUES`): 13 callables per league — `<lg>_schedule` `_pbp` `_standings` `_teams` `_team_roster` `_player_stats` `_leaders` `_game_summary` `_game_shifts` `_player_toi` `_game_corsi` `_season_id` + `most_recent_<lg>_season`. Leagues: `pwhl` `ahl` `ohl` `whl` `qmjhl` `echl` `sphl` `chl` `ushl` `bchl` `ajhl` `sjhl` `ojhl` `cchl` `gojhl` `mhl` `nojhl` `vijhl` `kijhl` `mjhl`. PWHL extras: `pwhl_goalie_gsax` · `pwhl_skater_rapm` · `pwhl_in_game_win_prob` · `pwhl_team_ratings`. College hockey: `espn_mch_*` / `espn_wch_*`, `college_hockey_ratings`.

BASEBALL • MLB • BASEBALL

MLB STATS API + ESPN

```
from sportsdataverse.mlb import *
mlb_schedule(date="2025-07-04") #
statsapi.mlb.com
mlb_boxscore(game_pk=745000);
mlb_play_by_play(game_pk)
espn_mlb_pbp(game_id=401570000);
espn_mlb_schedule(dates=2025)

~80 Stats-API wrappers (mlb_*). load_mlb_*:
batter_projection catcher_framing command_plus
expected_hr expected_stats oaa re24_matrix
stuff_plus we_table wpa xera.
```

STATCAST — BASEBALL SAVANT (43 ENDPOINTS)

```
mlb_statcast_search("2025-04-01", "2025-04-07",
                    player_type="pitcher",
                    pitch_type="FF")
mlb_statcast_leaderboard_expected_stats(year=2025)
# 37 boards
mlb_statcast_gamefeed(game_pk=745000)
mlb_statcast_player(660271,
section="statcast")
```

Families `search` (`chunked`; `_minors`, `_wbc`) · `leaderboard` · `gamefeed` · `player`; friendly filters (`season` `pitch_type` `at_bat_result`) translate to Savant params.

MLB ANALYTICS

```
mlb_stuff_plus(pitches);
mlb_command_plus(pitches)
mlb_expected_stats("2025-04-01", "2025-09-30")
mlb_catcher_framing(pitches);
mlb_fielding_oaa(bip)
mlb_run_expectancy_matrix(seasons=2024);
mlb_win_expectancy(pbp, results)
mlb_pitch_classify(pitches);
mlb_batter_projection(2026)
```

Also `mlb_expected_home_runs` · `mlb_run_values` · `mlb_swing_decision` · `mlb_pitch_sequencing` · `mlb_pitch_fatigue` · `mlb_stolen_base` · `mlb_baserunning` · `mlb_umpire_zone` · `mlb_team_projection` · `mlb_prop_projection`.

COLLEGE BASEBALL & SOFTBALL

```
from sportsdataverse.baseball.college_baseball
import *
espn_college_baseball_scoreboard(dates=2025)
parse_college_baseball_ncaa_pbp(html) #
stats.ncaa.org
college_baseball_re24(...);
college_baseball_wpa(...) # + softball
```

SOCCER • CRICKET • ODDS • WIN-EXPECTANCY

SOCCER (ESPN, 12 LEAGUES)

```
from sportsdataverse.soccer.epl import
espn_epl_scoreboard
espn_epl_scoreboard(dates=20250315)
espn_soccer_team_schedule("eng.1",
team_id=359, season=2025)
```

Per-league modules `epl` `mls` `nwsl` `laliga` `bundesliga` `seriea` `ligue1` `ligamx` `ucl` `uel` `wc` `wwc` (full ESPN surface each) + league-parameterized `espn_soccer_*`.

CRICKET (ESPN + BUNDLED WP)

```
from sportsdataverse.cricket import *
espn_cricket_scoreboard(league="icc",
dates=2025)
state = cricket_match_state(pbp)
cricket_win_probability(state);
cricket_wpa(state_wp)
```

ODDS — THE ODDS API (ODDS_API_KEY)

```
from sportsdataverse.odds import *
toa_sports(); toa_usage()
toa_sports_odds("basketball_nba",
regions="us", markets="h2h,spreads")
toa_event_odds(sport, event_id,
markets="player_points")
toa_sports_odds_history(sport, date="2024-11-29T22:45:00Z")
toa_sports_scores(...); toa_sports_events(...)
```

Historical lines also ride the `release` loaders (`load_cfb_betting_lines`, `load_nfl_schedule`).

WIN-EXPECTANCY LAB (WEXP)

```
from sportsdataverse import wexp
oracle = wexp.build_cfb_market_oracle(...) #
or _nfl_
pred =
wexp.build_predictor(wexp.VariantConfig(...))
wexp.backtest.run_backtest(oracle, pred,
model_id="ridge")
```

Ridge-margin, Elo, Glickman–Stern predictors vs market closing lines; Brier + calibration scoring. Football-only today.

THE WIDER SPORTSDATAVERSE

R PACKAGES (SPORTSDATAVERSE.ORG)

Package	Domain	sdv-py mirror
cfbfastR	college football	cfb · cfbfastR -data loaders
hoopR	NBA · men's college	nba mbb
wehoop	WNBA · women's college	wnba wbb
baseballR	MLB · Statcast · college	mlb baseball
fastRhockey	NHL · PWHL · HockeyTech	nhl pwhl hockey
softballR	college softball	baseball.college_softball
recruitR	CFB recruiting	cfb.sports247_* on3_*
oddsapiR	The Odds API	odds
nflseedR · cfbseedR	season sims / seeding	nfl_simulations cfb_simulations
sportsdataverse_sedata	release publishing	release

Related: [nflfastR](#) / [nflreadr](#) (`nflverse`) · [cfbplotR](#) · [sportyR](#) / [sportypy](#) · [sportsdataverse-js](#).

DATA REPOS BEHIND THE LOADERS

Each sport has a `*-raw` (scraped JSON, committed per game) and a `*-data` (tidy parquet on GitHub releases) repo under `github.com/sportsdataverse`. Loaders read the release asset; `sportsdataverse.release` writes them.

```
sportsdataverse_save(df, "pbp_2025", "cfb",
release_tag="cfb_pbp")
```

CONVENTIONS TO REMEMBER

- `polars` 1.x API everywhere; `return_as_pandas=True` converts at the edge.
- IDs are join keys — one dtype per id; never paper over with a `float→str` cast.
- Live tests gate on `SDV_PY_LIVE_TESTS=1`; `stats.nba.com` on `SDV_PY_NBA_STATS_LIVE=1`.
- Reference docs + returns tables are generated from endpoint YAML (`tools/codegen`).



ONE SPINE, EVERY SPORT

Each league implements the same five layers. Names are the public entry points; `·` separates alternatives, `—` means not built for that league.

League	Team ratings	Game predict	Season / bracket sim	In-game WP	Player value
CFB	<code>cfb_ratings</code>	<code>cfb_predict_games</code>	<code>cfb_simulations · cfb_season_odds · cfb_playoff_seeds</code>	<code>wp_spread / wp_naive</code> via CFBPlayProcess	<code>cfb_adjusted_epa · cfb_roster_talent · cfb_draft_projection</code>
NFL	<code>nfl_ratings</code>	<code>nfl_market · nfl_gamescript</code>	<code>nfl_simulations (+ nfl_standings_calc)</code>	<code>enrich_nfl_bp → wp, vegas_wp</code>	<code>nfl_projection · nfl_kicker_rating · nfl_line_grades</code>
NBA / G-Lg	<code>nba_team_ratings</code>	<code>nba_game_predict.nba_predict_games</code>	<code>—</code> (schedule-driven via predict)	<code>nba_in_game_win_prob</code>	<code>nba_rapm · nba_adj_rapm · nba_bpm · nba_spm · nba_war · nba_darko · nba_shot_value</code>
WNBA	<code>wnba_team_ratings</code>	<code>wnba_game_predict.wnba_predict_games</code>	<code>—</code>	<code>wnba_in_game_win_prob</code>	<code>wnba_engine RAPM · wnba_shot_value · wnba_playtype_impact</code>
MBB / WBB	<code>mbb_team_ratings · torvik_ratings</code>	<code>mbb_predict_games</code>	<code>mbb_season_sim · mbb_bracketology · mbb_bracket_sim</code>	<code>mbb_in_game_win_prob</code>	<code>mbb_box_bpm · mbb_rapm · mbb_shot_quality · mbb_archetypes (+ wbb_*)</code>
NHL	<code>nhl_team_ratings</code>	<code>nhl_market.nhl_predict_games</code>	<code>—</code>	<code>nhl_in_game_win_prob</code>	<code>nhl_xg · nhl_skater_rapm · nhl_skater_war · nhl_goalie_gsax · nhl_unit_ratings</code>
PWHL	<code>pwhl_team_ratings</code>	<code>pwhl_market.pwhl_predict_games</code>	<code>—</code>	<code>pwhl_in_game_win_prob</code>	<code>pwhl_skater_rapm · pwhl_skater_war · pwhl_goalie_gsax</code>
MLB	<code>mlb_team_projection</code>	<code>—</code> (projection-driven)	<code>—</code>	<code>mlb_win_expectancy</code>	<code>mlb_stuff_plus · mlb_command_plus · mlb_expected_stats · mlb_catcher_framing · mlb_fielding_oaa</code>
Others	college hockey	<code>college_hockey_ratings</code>	<code>cricket</code>	<code>cricket_win_probability</code>	<code>cricket_wpa</code> · spring football reuses the NFL engine (<code>build_spring_football_pbp → enrich_spring_football_pbp</code>)

Shared shape: ratings take `seasons= + as_of_date=` (leak-safe, exclusive cut); predictors take `(games, ratings)`; sims take `(ratings | games, ..., n_sims / simulations)`; in-game WP takes `(pbp, pregame_home_prob)`.

DRAFT, PROJECTION & ROSTER MODELS

Family	Entry points
Draft value / rookies	<code>nba_draft_model · nba_rookie_projection · wnba_draft_model · nfl_draft_model · mbb_draft_projection · cfb_draft_projection</code>
Aging & availability	<code>nba_aging_curve · nba_availability · wnba_career_trajectory · nfl_availability</code>
Recruiting / transfers	<code>cfb_recruiting_projection · cfb_transfer_impact · mbb_recruiting_projection · mbb_transfer_projection</code>
Props & markets	<code>nba_player_props · wnba_player_props · nfl_player_props · nhl_player_props · pwhl_player_props · mlb_prop_projection · nfl_market · nhl_market</code>

BUNDLED ARTIFACT REGISTRY

Shipped as package data (`importlib.resources`); XGBoost `.ubj` unless noted. Feature counts from the model cards.

Dir	Artifacts
<code>cfb/ mode ls</code>	<code>ep_model 8f · wp_naive 12f · wp_spread 13f · cfb_cp_model · qbr_model 10f · fg_model 5f · fd_model · two_pt_model 4f · xpass_model 7f · punt_distribution.parquet · cfb_field_position_ep.parquet</code>
<code>nfl/ mode ls</code>	<code>ep_model 18f · wp_spread 12f · wp_naive 11f · cp_model 18f · fg_model · qbr_model · two_pt_model · xpass_model · nfl_playcall · punt_data.parquet</code> ; xYAC (76-class) fetched on first use
<code>nba/ mode ls</code>	<code>nba_in_game_wp · wnba_in_game_wp · {nba,wnba}_aging_curve · _draft_value · _rookie_projection · _availability (.json)</code>
<code>mbb/ mode ls</code>	<code>{mbb,wbb}_in_game_wp · _box_bpm · _archetypes · _draft · _recruiting · _transfer (.json)</code>
<code>nhl/ mode ls</code>	<code>nhl_in_game_wp.json</code> (+ xG coefficients in <code>nhl_xg</code>)
<code>mlb/ mode ls</code>	<code>mlb_stuff_plus · mlb_command_plus</code>
<code>cric ket/ mode ls</code>	<code>cricket_resource_surface.parquet · cricket_winprob_calibration.parquet</code>

Every model's fitting script and era cuts live in the `*-data` producer repo that trains it (`cfbfastR-cfb-data`, `nfl-data`, `hoopR-nba-data`...); constants in `*_constants.py` / `model_vars.py` cite them.

RULE-ERA & FEATURE CONVENTIONS

- NFL era cuts `ERA_SEASON_CUTS = 2001 / 2005 / 2013 / 2017`; CFB models are per rule era.
- Kickoff / PAT feature substitution: touchback yardline 80 pre-2016, 75 from 2016; `down+1, ydstogo+10`.
- Spread WP: `spread_time` decays with exponent `-4.0` (`SPREAD_TIME_DECAY_EXPONENT`).
- Outputs are `Float64`; models emit float32 — cast at the boundary.

VALIDATION & ORACLE GATES

Every model ships with a gate against an external oracle captured as a committed fixture. Gates are measured from observed values and never lowered.

Metric	Used for
Brier · log-loss · calibration table	win probabilities, in-game WP, sims (<code>brier_score, calibration_table</code> in <code>*_prediction_constants / wexp</code>)
MAE vs market	spreads / totals (<code>nfl_market, cfb_season_odds, wexp</code> market oracles)
Spearman p	ratings vs Torvik / KenPom / ESPN FPI / MoneyPuck; player value vs EPM, DARKO, RAPM, LEBRON
Correlation floors	parity with the R producers (<code>nflfastR</code> EP 0.996, CFB ratings p 0.97)

Oracle loaders

```
load_darko_dpm · load_epm · load_lebron_daily · load_rapm_ryan_davis · load_dunks_threes_stats · load_draft_outcomes · torvik_ratings · bart_wbb_ratings · load_cfb_fpi_weekly · load_cfb_power_index · wexp.build_cfb_market_oracle / _nfl_.
```

LEAK-SAFETY CONTRACT

- `as_of_date / through_week` are **exclusive**: the cut game is never in the training window.
- Every lag, cumulative sum or shift is `.over("game_id")` (or season) — no cross-game bleed when frames are concatenated.
- Ratings for a date use only games with `game_date < as_of_date`; sims draw from those ratings.
- Fitted constants (HFA, σ , λ) name the fitting script; assert the **output** changed, not that the code ran.

WIN-EXPECTANCY LAB (WEXP)

```
from sportsdataverse import wexp
o = wexp.build_cfb_market_oracle(...)
p = wexp.build_predictor(wexp.VariantConfig(...))
wexp.backtest.run_backtest(o, p, model_id="ridge")
```

Ridge-margin, Elo, Glickman–Stern vs closing lines; vintage store for reproducible walk-forward runs.



CFB · RAW JSON → ENRICHED PBP (OFFLINE)

```
from sportsdataverse.cfb import CFBPlayProcess
proc = CFBPlayProcess(gameId=401628334,
    path_to_json="raw/2024/",
    odds_override={"gameSpread": -6.5,
"overUnder": 55.5,
                    "homeFavorite": True,
                    "gameSpreadAvailable":
True})
proc.cfb_pbp_disk()
pbp = proc.run_processing_pipeline() #
EPA/WPA, no network
box = proc.create_box_score()
```

The override injects persisted odds so the rebuild never falls back to the live odds endpoint (provenance: `pbp_txt["odds_source"] == "injected"`).

NFL · LOAD → ENRICH → 4TH-DOWN TABLE

```
import sportsdataverse.nfl as nfl
from sportsdataverse.nfl.ep_wp import
enrich_nfl_pbp
from sportsdataverse.nfl.nfl_fourth_down
import get_4th_down_probs
pbp = nfl.load_pbp([2024])
df = enrich_nfl_pbp(pbp) #
ep+epa+wp+wpa+cp+xyac
fourth = get_4th_down_probs(
    df.filter(pl.col("down") == 4))
```

`get_4th_down_probs` adds go / FG / punt WP + the recommendation columns (nfl4th-style, fully offline).

SPRING FOOTBALL ON THE NFL ENGINE

```
from sportsdataverse.football.ufl import
espn_ufl_summary
from
sportsdataverse.football.spring_football_ep_wp
import *
raw = espn_ufl_summary(game_id)
pbp = build_spring_football_pbp(raw,
    league="ufl")
pbp = enrich_spring_football_pbp(pbp)
```

NBA · POSSESSIONS → RAPM → WAR

```
from sportsdataverse.nba.nba_season_compile
import compile_nba_season
from sportsdataverse.nba.nba_rapm import
nba_rapm_from_games
from sportsdataverse.nba import nba_war
poss = compile_nba_season(2025) # end-year:
2024-25
rapm =
nba_rapm_from_games(poss["game_id"].unique())
value = nba_war(rapm, poss,
    replacement_level=-2.0,
pts_per_win=30.0)
```

Set `SDV_PY_NBA_RAW_JSON_DIR` first and the compile reads disk before network; add `_READONLY=1` for a fully offline, reproducible build (a miss raises `RawStoreMissError`).

MBB · STATS.NCAA.ORG PBP → LINEUPS → ON/OFF

```
from sportsdataverse.mbb import
(ncaa_mbb_game_pbp,
ncaa_mbb_lineups, ncaa_mbb_possessions,
ncaa_mbb_on_off)
pbp = ncaa_mbb_game_pbp(6305900)
lu = ncaa_mbb_lineups(pbp)
poss = ncaa_mbb_possessions(pbp)
oo = ncaa_mbb_on_off("PlayerName", lu)
```

WBB mirrors every call (`ncaa_wbb_*`); pre-2016 WBB pbp is halves, not quarters — 0 rows for a quarters filter is data, not an error.

MLB · STATCAST SEARCH → STUFF+

```
from sportsdataverse.mlb import
mlb_statcast_search, mlb_stuff_plus
pitches = mlb_statcast_search("2025-04-01",
    "2025-04-30",
    player_type="pitcher", pitch_type="FF")
stuff = mlb_stuff_plus(pitches, level="pitch")
```

POLARS IDIOMS FOR PBP WORK

```
# EPA per drive, success rate — group, don't
loop
pbp.group_by("game_id", "drive_id",
    maintain_order=True) \
    .agg(pl.col("epa").sum(), (pl.col("epa") >
0).mean())
    .alias("success_rate"))

# lags NEVER cross a game boundary
pbp.with_columns(pl.col("score_diff").shift(1)
    .over("game_id").alias("prev_diff"))

# explicit bool masks (house style)
pbp.filter((pl.col("pass") == True) &
    (pl.col("garbage_time") == False))

# no lookaround in Rust regex — case-toggle
instead
pl.col("text").str.extract(
    r"(?i)sacked by(?:-i: ([A-Z][\w'\.\-]+))",
1)

# pandas only at the very edge
df = any_loader(..., return_as_pandas=True)
```

CROSS-LEAGUE JOINS

```
# pin ONE dtype per id, assert before joining
a =
a.with_columns(pl.col("athlete_id").cast(pl.Int64))
assert a.schema["athlete_id"] ==
b.schema["athlete_id"]
a.join(b, on="athlete_id", how="left")
# ESPN ↔ stats.nba.com identity
xwalk = sdv.load_nba_player_crosswalk(seasons=
[2025])
```

Never stringify a float id (`"123.0" != "123"`); if you must go Utf8, cast through `Int64` first.

GOTCHA STRIP

Trap	Rule
Season year	NBA/WNBA-stats dirs use the end year (2024 = 2023-24); ESPN loaders use kickoff/tip year; NBA span params want "2023-24"
stats.nba.com	TLS-fingerprint block → silent hang, not an error; the runtime uses <code>curl_cffi</code> impersonate="chrome"; run live only from residential IPs
Game ids	stats.nba.com <code>game_id</code> is a zero-padded string (<code>"0022400001"</code>) — never int-cast it
WBB history	halves before 2016 — quarter-keyed logic silently empties six seasons
Cache	<code>@cached_loader</code> keys on (name, args) not URL — <code>clear_cache()</code> after changing loader targets
Empty ≠ error	parsers return zero-row frames with the documented schema; check <code>df.is_empty()</code> , don't try/except
ESPN rate	Core v2 403s under aggressive parallelism — keep scrapes low-concurrency

TEST GATES

uv run pytest suite	# offline
SDV_PY_LIVE_TESTS=1 uv run pytest APIS	# live
SDV_PY_NBA_STATS_LIVE=1 ... stats.nba.com only,	#
residential IP	#

CONTRIBUTING A NEW ENDPOINT

- Wrapper metadata lives in `tools/codegen/endpoints/*.yaml`; run `uv run python tools/codegen/generate.py`, never hand-edit generated files.
- Returns-table descriptions go in `manual_column_descriptions.yaml` (schemas/** is clobbered on re-capture).
- Validate parsers against **real captured fixtures**, never synthetic ones.
- New modules are fully typed and join the mypy ratchet in `pyproject.toml`.
- `generate.py --check` is the CI drift gate — regenerate before every push.



sportsdataverse-py :: CHEAT SHEET

The Python sister to the SportsDataverse R packages (wehoop, hoopR, cfbfastR, baseballr, fastRhockey, nflfastR). One `pip install` gives polars-first, tidy access to play-by-play, box scores, schedules, rosters and odds across 15+ sports, plus bundled EP / WP / rating / projection models and release-dataset loaders. Page 1 of 4: getting started, coverage map, the ESPN cross-league layer, utilities.

Python 3.9 – 3.14 · polars 1.x
py.sportsdataverse.org

v0.0.75

GET STARTED

```
pip install sportsdataverse
pip install "sportsdataverse[all]" # + models,
curl_cffi, tests
uv add sportsdataverse
```

```
import sportsdataverse as sdv
from sportsdataverse.cfb import load_cfb_pbp
```

Every public callable is also on the flat `sdv.*` namespace (4,600+ names). Sub-packages: `cfb nfl nba nbagl wnba mbb wbb nhl pwhl hockey hockeytech mlb baseball soccer cricket football odds wexp`.

RETURN CONVENTIONS

Flag	Effect
<i>default</i>	polars.DataFrame, snake_case columns
<code>return_as_pandas=True</code>	pandas frame (same data)
<code>raw=True</code>	scrapers: untouched JSON dict
<code>return_parsed=False</code>	ESPN wrappers: tidy frame (default) → raw dict
multi-table	dict[str, pl.DataFrame] keyed by section
empty / malformed	zero-row frame with documented schema — never raises

THREE SURFACES

1 • Release-dataset loaders

`load_<sport>_<dataset>(seasons, return_as_pandas=False)` reads parquet from the SportsDataverse GitHub releases (the `*-data` repos). Cached; zero scraping.

```
pbp = load_cfb_pbp(seasons=[2023, 2024])
sch = sdv.load_nba_schedule(seasons=range(2020, 2025))
```

2 • Live API wrappers

`espn_<league>*, nba_stats*, wnba_stats*, nhl_web*, nhl_edge*, mlb*, mlb_statcast*, <hockeytech-league>*, ncaa_mbb*, toa* (odds)`.

3 • Processing + models

PBP processors (CFBPlayProcess, NFLPlayProcess), `enrich_nfl_pbp`, `nba_possessions`, ratings, simulations, projections — see pages 2–4.

COVERAGE MAP

Sport	Sub-package	Live sources	R sibling
NFL	nfl	ESPN · api.nfl.com · PFF · Yahoo · 247 · On3 · PFF	nflfastR · nflreadr
CFB	cfb	ESPN · stats.ncaa.org · Fox · Yahoo · 247 · On3 · PFF	cfbfastR · recruitR
NBA · G-League · Summer	nba nbagl	ESPN · stats.nba.com · Fox	hoopR
WNBA	wnba	ESPN · stats.wnba.com	wehoop
Men's college bb	mbb	ESPN · stats.ncaa.org · Torvik	hoopR · bigballR
Women's college bb	wbb	ESPN · stats.ncaa.org · Bart	wehoop · wbigballR
NHL	nhl	ESPN · api-web.nhle.com · EDGE · stats REST · records	fastRhockey
PWHL + 19 minor/junior	pwhl hockey.*	HockeyTech / LeagueStat	fastRhockey
College hockey M/W	hockey.mch .wch	ESPN	—
MLB	mlb	ESPN · statsapi.mlb.com · Baseball Savant	baseballr
College baseball / softball	baseball	ESPN · stats.ncaa.org	baseballr · softballR
Soccer (12 leagues)	soccer.*	ESPN	—
Cricket	cricket	ESPN + bundled WP	—
UFL · XFL · CFL · AAF	football.*	ESPN + spring EP/WP	—
Odds & lines	odds	The Odds API	oddsapiR
Win-expectancy lab	wexp	CFB / NFL market oracles	—

Release data repos: `cfbfastR-data`, `nfl-data`, `hoopR-nba-data`, `hoopR-mbb-data`, `wehoop-wnba-data`, `wehoop-wbb-data`, `fastRhockey*-data`, `baseballr-data`, `ncaa-mbb/wbb-data`, `*-stats-data`.

ESPN CROSS-LEAGUE LAYER

One core (`_common_espn`) × N thin league modules. Every league gets the same **121 endpoint short names** as `espn_<prefix>_<short>` (≈125 wrappers per league; 800+ total across nba wnba nfl cfb mbb wbb nhl mlb, plus soccer, cricket, college baseball/hockey and spring football).

```
from sportsdataverse.nba import
espn_nba_team_roster
df = espn_nba_team_roster(team_id=13)
# polars (default)
raw = espn_nba_team_roster(team_id=13,
                             return_parsed=False)

# raw dict
```

Family	Short names
Schedule	schedule calendar scoreboard games season_weeks season_week_games
Teams	teams team team_roster team_schedule team_record team_injuries team_depthcharts franchise venue
Games	summary game game_rosters game_plays play_participants game_odds game_officials game_predictor game_probabilities game_propbets
Players	player_stats player_game_log player_splits player_career_stats player_bio player_contracts player_vs_player
League	standings leaders news injuries transactions draft awards conferences futures season_qbr
NCAA extra s	rankings fpi recruits recruiting_rankings (mbb wbb cfb...)

Parser layer

`parse_summary(payload, section=None)` → 21 sub-frames: `boxscore_player boxscore_team plays winprobability leaders game_info officials header season_series against_the_spread standings broadcasts format pickcenter odds article injuries news drives drive_plays scoring_plays`. Generic fall-throughs: `parse_single_entity`, `parse_items`.

Full PBP processors (tidy, per game)

```
espn_nba_pbp(401584793)    espn_wnba_pbp(...)
espn_mbb_pbp(...)         espn_wbb_pbp(...)
espn_nhl_pbp(...)         espn_mlb_pbp(...)
CFBPlayProcess(gameId=401628334) # page 2
NFLPlayProcess(gameId=401671889) # page 2
```

DISCOVERY

```
sdv.find_team("Duke", "mbb")
sdv.find_athlete("Caitlin Clark", "wnba",
team="Fever")
sdv.find_event("2024-11-30", "cfb", home="Ohio State")
sdv.function_count() # per league
sdv.list_functions("nhl", search="pbp")
```

CLI mirrors it: `sdv find-team Duke --league mbb, sdv function-count, sdv cache stats|clear|mode`.

CACHE

```
sdv.set_cache_mode("filesystem") # memory |
filesystem | off
sdv.set_default_ttl(3600)
sdv.cache_stats(); sdv.clear_cache()
# NFL has its own nflreadpy-style config
from sportsdataverse.nfl import update_config
update_config(cache_mode="filesystem",
cache_duration=3600)
```

Env: `SDV_PY_NFL_CACHE · SDV_PY_NFL_CACHE_DIR · SDV_PY_NFL_CACHE_DURATION`.

HTTP, TIDY & RELEASE HELPERS

`dl_utils.download(url)` — single retrying HTTP chokepoint. `underscore()` camelize() kebabize(), `flatten_json_iterative()`, `key_check()`.

`sportsdataverse.release` — port of the **sportsdataversedata** R package: `sportsdataverse_upload()`, `sportsdataverse_save()` (parquet / rds / csv.gz), `gh_cli_release_upload()`, `gh_cli_release_assets()`, `gh_cli_release_tags()`.

Errors: `NoESPNDataError · SeasonNotFoundError · RawStoreMissError`.

ENV VARS WORTH KNOWING

SDV_PY_LIVE_TESTS=1	run gated live tests
SDV_PY_NBA_STATS_LIVE=1	stats.nba.com tests (residential IP)
SDV_PY_NBA_RAW_JSON_DIR	read-through raw JSON store
SDV_PY_NBA_RAW_JSON_READO NLV=1	offline: miss → error
SDV_<LEAGUE>_API_KEY	override a HockeyTech key
CFBD_API_KEY · ODDS_API_KEY	third-party keys



COLLEGE FOOTBALL · SPORTSDATAVERSE.CFB

LIVE SCRAPERS

```
from sportsdataverse.cfb import *
espn_cfb_schedule(dates=2024, week=1)
espn_cfb_teams();
espn_cfb_calendar(season=2024)
espn_cfb_game_rosters(game_id=401628334)
espn_cfb_team_roster(team_id=52)
espn_cfb_player_stats(athlete_id=4426502,
season=2024)
```

Play-by-play (ESPN, full pipeline)

```
proc = CFBPlayProcess(gameId=401628334)
pbp = proc.espn_cfb_pbp() # dict of frames
pbp = proc.run_processing_pipeline() # EPA/WPA added
box = proc.create_box_score()
# offline rebuild from on-disk raw JSON
CFBPlayProcess(gameId, path_to_json=raw_dir,
odds_override=
{...}).cfb_pbp_disk()
```

Per-play participants come from ESPN's `participants[]` (`cfb_play_participants`) → `{type}_player_name / _id` + list columns.

Other sources

[stats.ncaa.org](#): `parse_cfb_ncaa_pbp` · `parse_cfb_ncaa_drives` · `_linescore` · `_officials` · `_team_stats` · `_player_stats` (`cfb_ncaa_pbp / cfb_ncaa_box`) · `fox_cfb_pbp` · Yahoo ext · `pff_*` (premium) · Recruiting: `sports247_*` (247 RDB), `on3_*`, `espn_cfb_recruits`.

CFB MODELS (BUNDLED)

Artifact	Purpose
<code>ep_model</code>	expected points (rule-era)
<code>wp_naive</code> · <code>wp_spread</code>	win probability ± Vegas spread
<code>cfb_cp_model</code>	completion prob · CPOE
<code>qbr_model</code>	QBR-style rating
<code>fg_model</code> · <code>two_pt_model</code>	kick / conversion prob
<code>fd_model</code> · <code>xpass_model</code>	4th-down go/kick/punt · pass rate
<code>punt_distribution</code> · <code>cfb_field_position_ep</code>	decision surfaces

CFB ANALYTICS

```
r = cfb_ratings(seasons=2024, as_of_date=...)
# opp-adjusted
cfb_predict_games(games, r) #
spread / WP / total
cfb_simulations(games, teams,
simulations=10000)
cfb_adjusted_epa(plays);
cfb_adjusted_tempo(seasons=2024)
cfb_advanced_stats(seasons=2024) #
success, explosiveness...
cfb_standings(...); cfb_playoff_seeds(...);
cfb_resume(...)
```

Also `cfb_fourth_down` · `cfb_two_point` · `cfb_field_position` · `cfb_opponent_adjust` · `cfb_season_odds` · `cfb_returning_production` · `cfb_roster_talent` · `cfb_transfer_impact` · `cfb_draft_projection` · `cfb_recruiting_projection` · `cfb_crosswalk`.

CFB RELEASE LOADERS (LOAD_CFB_*)

Gro up	Datasets
Core	<code>pbp</code> <code>pbp_r</code> <code>model_pbp</code> <code>schedule</code> <code>rosters</code> <code>game_rosters</code> <code>team_box</code> <code>player_box</code> <code>drives</code> <code>linescores</code> <code>team_info</code> <code>play_participants</code>
Stats	<code>passing</code> <code>rushing</code> <code>receiving</code> <code>percentiles</code> <code>team_summaries</code> <code>team_summaries_weekly</code>
Advanced	<code>adv_team</code> <code>adv_team_gamelog</code> <code>adv_passing</code> <code>adv_rushing</code> <code>adv_receiving</code> <code>adv_defensive</code> <code>adv_defensive_players</code> <code>adv_drives</code> <code>adv_situational</code> <code>adv_specialists</code> <code>adv_turnover</code>
Ratings	<code>ratings</code> <code>ratings_weekly</code> <code>fpi_weekly</code> <code>power_index</code>
Betting	<code>betting</code> <code>betting_lines</code>
Recruiting	<code>recruits</code> <code>recruiting_proj</code> <code>team_talent</code> <code>returning_production</code> + <code>load_recruit_classes</code>
Crosswalks	<code>teams_crosswalk</code> <code>rosters_crosswalk</code> <code>schedule_crosswalk</code>
	<code>load_cfb_pbp</code> (seasons=[2024]) <code>load_cfb_ratings_weekly</code> (seasons=[2024]) <code>load_cfb_betting_lines</code> (seasons=[2024])

NFL · SPORTSDATAVERSE.NFL

NFLREADPY-PARITY LOADERS

24 canonical `load_nfl_*` loaders; inside `sportsdataverse.nfl` they are also exported under `nflreadpy's` names (`load_pbp` , `load_schedules` , ...).

```
import sportsdataverse.nfl as nfl
pbp = nfl.load_pbp([2024])
sch = nfl.load_schedules([2024])
ngs = nfl.load_nextgen_stats(stat_type="passing")
adv = nfl.load_pfr_advstats(stat_type="pass",
summary_level="season")
qbr = nfl.load_espn_qbr(seasons=[2024])
```

Loaders

`pbp` `schedule` `teams` `players` `rosters` `weekly_rosters` `player_stats` `team_stats` `pbp_participation` `snap_counts` `depth_charts` `injuries` `officials` `trades` `contracts` `draft_picks` `combine` `ff_playerids` `ff_rankings` `ff_opportunity` `ftn_charting` `nextgen_stats` `pfr_advstats` `espn_qbr` + `load_nfl_ratings_weekly`

Config: `get_config()` `update_config()` `reset_config()` `clear_cache()` · `datasets` `team_abbr_mapping` , `team_abbr_mapping_norelocate` , `player_name_mapping` · `get_current_season()` `get_current_week()` .

LIVE NFL SOURCES

```
espn_nfl_schedule(season=2024, week=1)
espn_nfl_teams();
espn_nfl_game_rosters(401671889)
NFLPlayProcess(gameId=401671889).run_processing_pipeline()
# api.nfl.com "Shield" (11 endpoints, bearer auth)
nfl_standings(season=2024); nfl_rosters(...);
nfl_weeks(...)
```

Parsers: 11 dedicated `parse_nfl_*`. PFF: `pff_*` (premium API, Clerk session).

EP / WP / EPA / WPA (EP_WP)

Single owner of NFL model application — a faithful port of `nflfastR's` `helper_add_ep_wp`. R. Construction modules emit a frame; `ep_wp` enriches it.

```
from sportsdataverse.nfl.ep_wp import *
df = enrich_nfl_pbp(pbp) #
ep+epa+wp+wpa+cp+cpoe+xyac
calculate_expected_points(df);
calculate_epa(df)
calculate_win_probability(df);
calculate_wpa(df)
calculate_completion_probability(df);
calculate_xyac(df)
calculate_xpass(df)
```

Parity vs nflverse: `ep` 0.996 · `epa` 0.994 · `wp` 0.997 · `vegas_wp` 0.998. Every lag is `.over("game_id")` .

Decision surfaces

`nfl_fourth_down`: `get_go_wp()` `get_fg_wp()` `get_punt_wp()` (`nfl4th-style`, offline). `nfl_playcall` · `nfl_kicker_rating` · `nfl_special_teams` · `nfl_gamescript` · `nfl_series` .

NFL MODELS (BUNDLED .UBJ)

`ep_model` (18 feat) · `wp_spread` (12) · `wp_naive` (11) · `cp_model` (18) · `fg_model` · `qbr_model` · `two_pt_model` · `xpass_model` · `nfl_playcall` · `punt_data` `parquet` . XYAC (76-class) downloads on first use from `nfl_model_artifacts` .

NFL RATINGS, SIMS, PROJECTIONS

`nfl_ratings` · `nfl_simulations` (season / playoff sim; `nflseedR`-style `nfl_standings_calc`) · `nfl_projection` · `nfl_usage_projection` · `nfl_player_props` · `nfl_market` · `nfl_draft_model` · `nfl_availability` · `nfl_line_grades` · `nfl_roster_builder` · `nfl_ngs_tracking` .

SPRING FOOTBALL · UFL / XFL / CFL / AAF

```
from sportsdataverse.football import *
from sportsdataverse.football.ufl import
espn_ufl_scoreboard, espn_ufl_summary
from
sportsdataverse.football.spring_football_ep_wp
import *
pbp =
build_spring_football_pbp(espn_ufl_summary(game_id),
league="ufl")
enrich_spring_football_pbp(pbp) # EP/WP via
the NFL ep_wp engine
```

Leagues: `football.ufl` · `.xfl` · `.cfl` · `.aaf` — full ESPN short-name surface each (`espn_ufl_scoreboard` , `espn_ufl_team_roster` , `espn_cfl_standings` , ...).



NBA · G-LEAGUE · SPORTSDATAVERSE.NBA

ESPN

```
from sportsdataverse.nba import *
espn_nba_schedule(dates=2025); espn_nba_teams()
espn_nba_pbp(game_id=401584793) # plays, box,
rosters, WP
espn_nba_game_rosters(401584793);
espn_nba_team_roster(13)
espn_nba_player_stats(athlete_id=3975,
season=2025)
```

STATS.NBA.COM (128 WRAPPERS)

One stem, one host; `league_id` picks **"00"** NBA · **"20"** G-League · **"15"** Summer League. Uses `curl_cffi` impersonate="chrome" (plain requests stalls on the TLS fingerprint block).

```
from sportsdataverse.nba import nba_stats
nba_stats.nba_stats_leaguedashplayerstats(league_id,
nba_stats.nba_stats_playercareerstats(player_id="25",
# dict of frames
nba_stats.nba_stats_playbyplayv3(game_id="002240000",
nba_stats.nba_stats_boxscoretraditionalv3(game_id=...,
# return_parsed=False → raw resultSets envelope
parse_nba_stats_result_sets(raw,
result_set=None)
```

Families: `leaguedash*` · `playerdash*` · `teamdash*` · `boxscore*v3` · `playbyplayv3` · `shotchartdetail` · `synergyplaytypes` · `leaguegamefinder` · `gamerotation` · `video*` · `draftcombine*` · `commonallplayers` · `scoreboardv3`.

Raw JSON read-through store: `SDV_PY_NBA_RAW_JSON_DIR` (per-endpoint `_DIR_{ENDPOINT}`), `_READONLY=1` = fully offline. Season dirs use the END-year convention (2024 = 2023-24).

NBA RELEASE LOADERS

ESPN-derived: `load_nba_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `draft` `player_impact`.
stats.nba.com-derived: `load_nba_stats_pbp(_v3)` `possessions(_v3)` `lineups(_v3)` `shots` `schedules` `rosters` `game_rosters` `game_lineups` `player_boxscores` `team_boxscores` `player_game_logs` `player_season_stats` `team_season_stats` `standings` `officials` `coaches`. Crosswalks:
`load_nba_player_crosswalk` `team_crosswalk` `schedule_crosswalk`.

POSSESSION ENGINE (PBPSTATS-STYLE)

```
from sportsdataverse.nba.nba_possessions import
nba_possessions
poss = nba_possessions("0022400001",
league_id="00")
compile_nba_season(2025, season_type="Regular
Season")
from sportsdataverse.nba.nba_rapm import
nba_rapm, nba_rapm_from_games
nba_rapm(poss) # ridge, CV over
alphas
nba_adj_rapm(poss, prior) # Bayesian
prior-shrunk
nba_la_rapm(...) nba_decay_rapm(...)
nba_four_factor_rapm(...)
nba_matchup_drappm("2024-25") # playtype-
matchup dRAPM
```

On-court: `nba_lineups` `nba_on_court` · `nba_enhanced_pbp` · `nba_play_context`(`game_id`, `transition_seconds=6.0`) (CTG-style start types) · `nba_playtype` `nba_playtype_ratings` · `nba_shot_zones`. G-League: `nbagl_possessions` `nbagl_enhanced_pbp` `nbagl_on_court` `nbagl_rapm_from_games`.

NBA PLAYER & TEAM VALUE

```
nba_shot_value(player_ids, season="2024-25") #
xPts, shooter talent
nba_bpm(player_logs, team_logs, positions)
nba_spm(box_features, coefficients)
nba_war(ratings, poss, replacement_level=...,
pts_per_win=...)
nba_darko(panel, ages)
# Kalman DPM
nba_team_ratings(seasons=2025, as_of_date=...)
nba_game_predict.nba_predict_games(games,
ratings)
nba_game_predict.nba_in_game_win_prob(pbp,
0.58)
```

Also `nba_expected_turnovers` · `nba_foul_drawing` · `nba_clutch` · `nba_tracking_value` · `nba_player_props` · `nba_draft_model` · `nba_rookie_projection` · `nba_aging_curve` · `nba_availability`.

Bundled models

`nba_in_game_wp` `ubj` · `nba_aging_curve` · `nba_draft_value` · `nba_rookie_projection` · `nba_availability` (+ `wnba*` twins).

External oracles

`load_darko_dpm`(`path`) · `load_epm` · `load_lebron_daily/_season` · `load_rapm_ryan_davis` · `load_dunks_threes_stats` · `load_draft_outcomes` (`nba_oracle_data`).

WNBA · SPORTSDATAVERSE.WNBA

SAME SHAPE, WNBA HOST

```
from sportsdataverse.wnba import *
espn_wnba_schedule(dates=2025);
espn_wnba_pbp(game_id)
espn_wnba_team_roster(team_id=5);
espn_wnba_player_stats(...)
from sportsdataverse.wnba import wnba_stats #
111 wrappers, LeagueID=10
wnba_stats.wnba_stats_leaguedashplayerstats()
wnba_stats.wnba_stats_playbyplayv3(game_id="10225001")
```

Engine: `wnba_engine` `wnba_possessions` · `wnba_enhanced_pbp` · `wnba_on_court` · `nba_play_context`. Models: `wnba_team_ratings` · `wnba_game_predict` `wnba_predict_games` · `wnba_in_game_win_prob` · `wnba_shot_value` · `wnba_playtype_impact` · `wnba_tracking_value` · `wnba_draft_model` · `wnba_rookie_projection` · `wnba_aging_curve` · `wnba_career_trajectory` · `wnba_availability` · `wnba_clutch` · `wnba_player_props`.

Loaders: `load_wnba_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `draft` `player_impact` + `load_wnba_stats*` (`pbp` `possessions` `lineups` `shots` `schedules` `rosters` `game_rosters` `game_lineups` `player/team` `boxscores` `player_game_logs` `player/team` `season_stats` `standings` `officials` `coaches` `draft`) + `crosswalks`.

CROSSWALKS (LEAGUE ↔ COLLEGE)

WNBA↔NBA and WBB↔MBB identity crosswalks:

```
load_wnba_player_crosswalk ·
load_mbb_player_crosswalk ·
load_wbb_team_crosswalk ·
load_wbb_schedule_crosswalk ·
_common_crosswalk_basketball.ESPN↔stats.ncaa.org:
mbb_ncaa_espn_crosswalk.
```

COLLEGE · SPORTSDATAVERSE.MBB / .WBB

ESPN + STATS.NCAA.ORG

```
from sportsdataverse.mbb import *
espn_mbb_schedule(dates=2025);
espn_mbb_pbp(game_id)
espn_mbb_teams();
espn_mbb_game_rosters(game_id)
# bigballR / wbigballR port – 16 fns per league
ncaa_mbb_team_schedule(team="Duke",
season="2024-25")
pbp = ncaa_mbb_game_pbp(game_id)
ncaa_mbb_lineups(pbp);
ncaa_mbb_possessions(pbp)
ncaa_mbb_on_off(...);
ncaa_mbb_player_combos(...)
ncaa_mbb_shot_locations(...);
ncaa_mbb_box_scores(...)
```

Also `ncaa_mbb_date` `games` `team_ids` `team_roster` `team_stats` `player_stats` `player_lineups` `play_by_play` `join_pbp_shots`; `ncaa_wbb*` mirrors (WBB is halves before 2016). Engine: `mbb_ncaa*` (fetch → `pbp` → `lineups` → `stints` → `possessions` → `strength`, with `stint` self-healing); names via `display_name_to_roster_key`. Torvik: `torvik_ratings`(`year`), `torvik_team_factors`; WBB: `bart_wbb_ratings`.

COLLEGE MODELS & PROJECTIONS

```
r = mbb_team_ratings(seasons=2025) #
league="womens" for WBB
mbb_predict_games(games, r); mbb_season_sim(r,
remaining)
mbb_bracketology(2025); mbb_bracket_sim(field,
r)
mbb_in_game_win_prob(pbp,
pregame_home_prob=0.6)
mbb_box_bpm(2025); mbb_archetypes(2025)
mbb_shot_quality(shots);
mbb_shooter_talent(scored)
mbb_strength_of_schedule([2025])
mbb_transfer_projection(2025);
mbb_recruiting_projection(2025)
mbb_draft_projection(2025)
```

Plus `mbb_rapm` · `solve_rapm_league` (D-I-wide, released as `ncaa_mbb/wbb_rapm`) · `mbb_lineup_stats` · `mbb_luck` · `mbb_positions` · `mbb_shot_selection` · `wbb*` twins. Bundled: `mbb/wbb_in_game_wp` `ubj`, `_box_bpm`, `_archetypes`, `_draft`, `_recruiting`, `_transfer` (.json).

Loaders

`load_mbb_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `ratings` `player_value` + `crosswalks`; `load_wbb*` identical. WP enriched in place in the released `pbp`.



HOCKEY • NHL • PWHL • HOCKEY.*

NHL — FIVE LIVE APIS

```
from sportsdataverse.nhl import *
nhl_web_schedule("2025-01-15")
# api-web.nhle.com
plays = nhl_web_pbp(2024020500)
parsed by default
nhl_edge_skater_detail(8478402,
season=20242025) # EDGE tracking
nhl_stats_rest_skater_report(...)
api.nhle.com/stats/rest
nhl_records_awards()
records.nhl.com
espn_nhl_pbp(game_id=401559000);
espn_nhl_schedule(dates=2025)
```

Parsers: 19 api-web (parse_nhl_web_pbp ...), 4 EDGE families, generic stats-REST / records. Loaders: load_nhl_pbp schedule games rosters player_box team_box goalie_box skater_box shifts scoring penalties shootout linescore officials three_stars scratches shots_by_period.

NHL analytics

```
nhl_xg(pbp) # shot xG
(bundled model)
nhl_expected_assists(pbp);
nhl_faceoff_value(pbp)
nhl_gsax.nhl_goalie_gsax(pbp, shifts)
nhl_rapm.nhl_skater_rapm(pbp, shifts);
nhl_war.nhl_skater_war(...)
nhl_unit_ratings(pbp, shifts);
nhl_team_ratings(seasons=2025)
nhl_in_game_win_prob(pbp,
pregame_home_prob=0.55)
```

Also nhl_penalty_value · nhl_zone_transitions · nhl_special_teams · nhl_edge_value · nhl_player_props.

PWHL + 19 HOCKEYTECH LEAGUES

```
import sportsdataverse as sdv
sdv.pwhl_schedule(season=2025);
sdv.pwhl_pbp(game_id)
sdv.pwhl_game_shifts(game_id);
sdv.pwhl_game_corsi(game_id)
sdv.echl_schedule(season=2026);
sdv.ushl_standings(season=2025)
```

One registry-driven core (hockeytech. LEAGUES): 13 callables per league — <lg>_schedule _pbp _standings _teams _team_roster _player_stats _leaders _game_summary _game_shifts _player_toi _game_corsi _season_id + most_recent<lg>_season. Leagues: pwhl ahl ohl whl qmjhl echl sphl chl ushl bchl ajhl sjhl ojhl cchl gojhl mhl nojhl vijhl kijhl mjhl. PWHL extras: pwhl_goalie_gsax · pwhl_skater_rapm · pwhl_in_game_win_prob · pwhl_team_ratings . College hockey: espn_mch_* / espn_wch_* , college_hockey_ratings .

BASEBALL • MLB • BASEBALL

MLB STATS API + ESPN

```
from sportsdataverse.mlb import *
mlb_schedule(date="2025-07-04") #
statsapi.mlb.com
mlb_boxscore(game_pk=745000);
mlb_play_by_play(game_pk)
espn_mlb_pbp(game_id=401570000);
espn_mlb_schedule(dates=2025)
```

~80 Stats-API wrappers (mlb_*). load_mlb_* : batter_projection catcher_framing command_plus expected_hr expected_stats oaa re24_matrix stuff_plus we_table wpa xera .

STATCAST — BASEBALL SAVANT (43 ENDPOINTS)

```
mlb_statcast_search("2025-04-01", "2025-04-07",
player_type="pitcher",
pitch_type="FF")
mlb_statcast_leaderboard_expected_stats(year=2025)
# 37 boards
mlb_statcast_gamefeed(game_pk=745000)
mlb_statcast_player(660271, section="statcast")
```

Families search (chunked; _minors_ _wbc) · leaderboard · gamefeed · player ; friendly filters (season pitch_type at_bat_result) translate to Savant params.

MLB ANALYTICS

```
mlb_stuff_plus(pitches);
mlb_command_plus(pitches)
mlb_expected_stats("2025-04-01", "2025-09-30")
mlb_catcher_framing(pitches);
mlb_fielding_oaa(bip)
mlb_run_expectancy_matrix(seasons=2024);
mlb_win_expectancy(pbp, results)
mlb_pitch_classify(pitches);
mlb_batter_projection(2026)
```

Also mlb_expected_home_runs · mlb_run_values · mlb_swing_decision · mlb_pitch_sequencing · mlb_pitch_fatigue · mlb_stolen_base · mlb_baserunning · mlb_umpire_zone · mlb_team_projection · mlb_prop_projection .

COLLEGE BASEBALL & SOFTBALL

```
from sportsdataverse.baseball.college_baseball
import *
espn_college_baseball_scoreboard(dates=2025)
parse_college_baseball_ncaa_pbp(html) #
stats.ncaa.org
college_baseball_re24(...);
college_baseball_wpa(...) # + softball
```

SOCCER • CRICKET • ODDS • WIN-EXPECTANCY

SOCCER (ESPN, 12 LEAGUES)

```
from sportsdataverse.soccer.epl import
espn_epl_scoreboard
espn_epl_scoreboard(dates=20250315)
espn_soccer_team_schedule("eng.1", team_id=359,
season=2025)
```

Per-league modules epl mls nwsf laliga bundesliga seriea ligue1 ligamx ucl uel wc wwc (full ESPN surface each) + league-parameterized espn_soccer_* .

CRICKET (ESPN + BUNDLED WP)

```
from sportsdataverse.cricket import *
espn_cricket_scoreboard(league="icc",
dates=2025)
state = cricket_match_state(pbp)
cricket_win_probability(state);
cricket_wpa(state_wp)
```

ODDS — THE ODDS API (ODDS_API_KEY)

```
from sportsdataverse.odds import *
toa_sports(); toa_usage()
toa_sports_odds("basketball_nba", regions="us",
markets="h2h,spreads")
toa_event_odds(sport, event_id,
markets="player_points")
toa_sports_odds_history(sport, date="2024-11-
29T22:45:00Z")
toa_sports_scores(...); toa_sports_events(...)
```

Historical lines also ride the release loaders (load_cfb_betting_lines , load_nfl_schedule).

WIN-EXPECTANCY LAB (WEXP)

```
from sportsdataverse import wexp
oracle = wexp.build_cfb_market_oracle(...) #
or _nfl_
pred =
wexp.build_predictor(wexp.VariantConfig(...))
wexp.backtest.run_backtest(oracle, pred,
model_id="ridge")
```

Ridge-margin, Elo, Glickman-Stern predictors vs market closing lines; Brier + calibration scoring. Football-only today.

THE WIDER SPORTSDATAVERSE

R PACKAGES (SPORTSDATAVERSE.ORG)

Package	Domain	sdv-py mirror
cfbfastR	college football	cfb · cfbfastR-data loaders
hoopR	NBA · men's college	nba mbb
wehoop	WNBA · women's college	wnba wbb
baseballR	MLB · Statcast · college	mlb baseball
fastRhockey	NHL · PWHL · HockeyTech	nhl pwhl hockey
softballR	college softball	baseball.college_softball
recruitR	CFB recruiting	cfb.sports247_* on3_*
oddsapiR	The Odds API	odds
nflseedR · cfbseedR	season sims / seeding	nfl_simulations cfb_simulations
sportsdataver sedata	release publishing	release

Related: [nflfastR](#) / [nflreadr](#) (nflverse) · [cfbplotR](#) · [sportyR](#) / [sportypy](#) · [sportsdataverse-js](#).

DATA REPOS BEHIND THE LOADERS

Each sport has a *-raw (scraped JSON, committed per game) and a *-data (tidy parquet on GitHub releases) repo under [github.com/sportsdataverse](#) . Loaders read the release asset; sportsdataverse.release writes them.

```
sportsdataverse_save(df, "pbp_2025", "cfb",
release_tag="cfb_pbp")
```

CONVENTIONS TO REMEMBER

- polars 1.x API everywhere; return_as_pandas=True converts at the edge.
- IDs are join keys — one dtype per id; never paper over with a float→str cast.
- Live tests gate on SDV_PY_LIVE_TESTS=1 ; stats.nba.com on SDV_PY_NBA_STATS_LIVE=1 .
- Reference docs + returns tables are generated from endpoint YAML (tools/codegen).



Models :: the cross-sport modeling grid, bundled artifacts, validation gates

Every row below is code that ships in the wheel — no notebooks, no downloads (except NFL xYAC).

ONE SPINE, EVERY SPORT

Each league implements the same five layers. Names are the public entry points; `·` separates alternatives, `—` means not built for that league.

League	Team ratings	Game predict	Season / bracket sim	In-game WP	Player value
CFB	cfb_ratings	cfb_predict_games	cfb_simulations · cfb_season_odds · cfb_playoff_seeds	wp_spread / wp_naive via CFBPlayProcesses	cfb_adjusted_epa · cfb_roster_talent · cfb_draft_projection
NFL	nfl_ratings	nfl_market · nfl_gamescript	nfl_simulations (+ nfl_standings_calc)	enrich_nfl_bp → wp, vegas_wp	nfl_projection · nfl_kicker_rating · nfl_line_grades
NBA / G-Lg	nba_team_ratings	nba_game_predict.nba_predict_games	— (schedule-driven via predict)	nba_in_game_win_prob	nba_rapm · nba_adj_rapm · nba_bpm · nba_spm · nba_war · nba_darko · nba_shot_value
WNBA	wnba_team_ratings	wnba_game_predict.wnba_predict_games	—	wnba_in_game_win_prob	wnba_engine RAPM · wnba_shot_value · wnba_playtype_impact
MBB / WBB	mbb_team_ratings · torvik_ratings	mbb_predict_games	mbb_season_sim · mbb_bracketology · mbb_bracket_sim	mbb_in_game_win_prob	mbb_box_bpm · mbb_rapm · mbb_shot_quality · mbb_archetypes (+ wbb*)
NHL	nhl_team_ratings	nhl_market.nhl_predict_games	—	nhl_in_game_win_prob	nhl_xg · nhl_skater_rapm · nhl_skater_war · nhl_goalie_gsax · nhl_unit_ratings
PWHL	pwhl_team_ratings	pwhl_market.pwhl_predict_games	—	pwhl_in_game_win_prob	pwhl_skater_rapm · pwhl_skater_war · pwhl_goalie_gsax
MLB	mlb_team_projection	— (projection-driven)	—	mlb_win_expectancy	mlb_stuff_plus · mlb_command_plus · mlb_expected_stats · mlb_catcher_framing · mlb_fielding_oaa
Others	college hockey	college_hockey_ratings	cricket	cricket_win_probability	cricket_wpa · spring football reuses the NFL engine (build_spring_football_pbp → enrich_spring_football_pbp)

Shared shape: ratings take `seasons= + as_of_date=` (leak-safe, exclusive cut); predictors take `(games, ratings)`; sims take `(ratings | games, ..., n_sims / simulations)`; in-game WP takes `(pbp, pregame_home_prob)`.

DRAFT, PROJECTION & ROSTER MODELS

Family	Entry points
Draft value / rookies	nba_draft_model · nba_rookie_projection · wnba_draft_model · nfl_draft_model · mbb_draft_projection · cfb_draft_projection
Aging & availability	nba_aging_curve · nba_availability · wnba_career_trajectory · nfl_availability
Recruiting / transfers	cfb_recruiting_projection · cfb_transfer_impact · mbb_recruiting_projection · mbb_transfer_projection
Props & markets	nba_player_props · wnba_player_props · nfl_player_props · nhl_player_props · pwhl_player_props · mlb_prop_projection · nfl_market · nhl_market

BUNDLED ARTIFACT REGISTRY

Shipped as package data (`importlib.resources`); XGBoost `.ubj` unless noted. Feature counts from the model cards.

Dir	Artifacts
cfb / mode ls	ep_model 8f · wp_naive 12f · wp_spread 13f · cfb_cp_model · qbr_model 10f · fg_model 5f · fd_model · two_pt_model 4f · xpass_model 7f · punt_distribution.parquet · cfb_field_position_ep.parquet
nfl / mode ls	ep_model 18f · wp_spread 12f · wp_naive 11f · cp_model 18f · fg_model · qbr_model · two_pt_model · xpass_model · nfl_playcall · punt_data.parquet ; xYAC (76-class) fetched on first use
nba / mode ls	nba_in_game_wp · wnba_in_game_wp · {nba,wnba}_aging_curve · _draft_value · _rookie_projection · _availability (json)
mbb / mode ls	{mbb, wbb}_in_game_wp · _box_bpm · _archetypes · _draft · _recruiting · _transfer (json)
nhl / mode ls	nhl_in_game_wp.json (+xG coefficients in nhl_xg)
mlb / mode ls	mlb_stuff_plus · mlb_command_plus
cric ket / mode ls	cricket_resource_surface.parquet · cricket_winprob_calibration.parquet

Every model's fitting script and era cuts live in the `*-data` producer repo that trains it (cfbfastR-cfb-data, nfl-data, hoopR-nba-data...); constants in `*_constants.py` / `model_vars.py` cite them.

RULE-ERA & FEATURE CONVENTIONS

- NFL era cuts `ERA_SEASON_CUTS = 2001 / 2005 / 2013 / 2017`; CFB models are per rule era.
- Kickoff / PAT feature substitution: touchback yardline 80 pre-2016, 75 from 2016; `down+1, ydstogo→10`.
- Spread WP: `spread_time` decays with exponent `-4.0` (`SPREAD_TIME_DECAY_EXPONENT`).
- Outputs are `Float64`; models emit float32 — cast at the boundary.

VALIDATION & ORACLE GATES

Every model ships with a gate against an external oracle captured as a committed fixture. Gates are measured from observed values and never lowered.

Metric	Used for
Brier · log-loss · calibration table	win probabilities, in-game WP, sims (brier_score, calibration_table in *_prediction_constants / wexp)
MAE vs market	spreads / totals (nfl_market, cfb_season_odds, wexp market oracles)
Spearman p	ratings vs Torvik / KenPom / ESPN FPI / MoneyPuck; player value vs EPM, DARKO, RAPM, LEBRON
Correlation floors	parity with the R producers (nflfastR EP 0.996, CFB ratings p 0.97)

Oracle loaders

```
load_darko_dpm · load_epm · load_lebron_daily · load_rapm_ryan_davis · load_dunks_threes_stats · load_draft_outcomes · torvik_ratings · bart_wbb_ratings · load_cfb_fpi_weekly · load_cfb_power_index · wexp.build_cfb_market_oracle / _nfl_.
```

LEAK-SAFETY CONTRACT

- `as_of_date / through_week` are **exclusive**: the cut game is never in the training window.
- Every lag, cumulative sum or shift is `.over("game_id")` (or season) — no cross-game bleed when frames are concatenated.
- Ratings for a date use only games with `game_date < as_of_date`; sims draw from those ratings.
- Fitted constants (HFA, σ , λ) name the fitting script; assert the **output** changed, not that the code ran.

WIN-EXPECTANCY LAB (WEXP)

```
from sportsdataverse import wexp
o = wexp.build_cfb_market_oracle(...)
p = wexp.build_predictor(wexp.VariantConfig(...))
wexp.backtest.run_backtest(o, p, model_id="ridge")
```

Ridge-margin, Elo, Glickman–Stern vs closing lines; vintage store for reproducible walk-forward runs.



CFB · RAW JSON → ENRICHED PBP (OFFLINE)

```
from sportsdataverse.cfb import CFBPlayProcess
proc = CFBPlayProcess(gameId=401628334,
    path_to_json="raw/2024/",
    odds_override={"gameSpread": -6.5,
"overUnder": 55.5,
                    "homeFavorite": True,
                    "gameSpreadAvailable":
True})
proc.cfb_pbp_disk()
pbp = proc.run_processing_pipeline() #
EPA/WPA, no network
box = proc.create_box_score()
```

The override injects persisted odds so the rebuild never falls back to the live odds endpoint (provenance: `pbp_txt["odds_source"] == "injected"`).

NFL · LOAD → ENRICH → 4TH-DOWN TABLE

```
import sportsdataverse.nfl as nfl
from sportsdataverse.nfl.ep_wp import
enrich_nfl_pbp
from sportsdataverse.nfl.nfl_fourth_down import
get_4th_down_probs
pbp = nfl.load_pbp([2024])
df = enrich_nfl_pbp(pbp) #
ep+epa+wp+wpa+cp+xyac
fourth = get_4th_down_probs(
    df.filter(pl.col("down") == 4))
```

`get_4th_down_probs` adds go / FG / punt WP + the recommendation columns (nfl4th-style, fully offline).

SPRING FOOTBALL ON THE NFL ENGINE

```
from sportsdataverse.football.ufl import
espn_ufl_summary
from
sportsdataverse.football.spring_football_ep_wp
import *
raw = espn_ufl_summary(game_id)
pbp = build_spring_football_pbp(raw,
    league="ufl")
pbp = enrich_spring_football_pbp(pbp)
```

NBA · POSSESSIONS → RAPM → WAR

```
from sportsdataverse.nba.nba_season_compile
import compile_nba_season
from sportsdataverse.nba.nba_rapm import
nba_rapm_from_games
from sportsdataverse.nba import nba_war
poss = compile_nba_season(2025) # end-year:
2024-25
rapm =
nba_rapm_from_games(poss["game_id"].unique())
value = nba_war(rapm, poss,
    replacement_level=-2.0,
pts_per_win=30.0)
```

Set `SDV_PY_NBA_RAW_JSON_DIR` first and the compile reads disk before network; add `_READONLY=1` for a fully offline, reproducible build (a miss raises `RawStoreMissError`).

MBB · STATS.NCAA.ORG PBP → LINEUPS → ON/OFF

```
from sportsdataverse.mbb import
(ncaa_mbb_game_pbp,
    ncaa_mbb_lineups, ncaa_mbb_possessions,
ncaa_mbb_on_off)
pbp = ncaa_mbb_game_pbp(6305900)
lu = ncaa_mbb_lineups(pbp)
poss = ncaa_mbb_possessions(pbp)
oo = ncaa_mbb_on_off("PlayerName", lu)
```

WBB mirrors every call (`ncaa_wbb_*`); pre-2016 WBB `pbp` is halves, not quarters — 0 rows for a quarters filter is data, not an error.

MLB · STATCAST SEARCH → STUFF+

```
from sportsdataverse.mlb import
mlb_statcast_search, mlb_stuff_plus
pitches = mlb_statcast_search("2025-04-01",
    "2025-04-30",
    player_type="pitcher", pitch_type="FF")
stuff = mlb_stuff_plus(pitches, level="pitch")
```

POLARS IDIOMS FOR PBP WORK

```
# EPA per drive, success rate — group, don't
loop
pbp.group_by("game_id", "drive_id",
    maintain_order=True) \
    .agg(pl.col("epa").sum(), (pl.col("epa") >
0).mean())
    .alias("success_rate"))

# lags NEVER cross a game boundary
pbp.with_columns(pl.col("score_diff").shift(1)

    .over("game_id").alias("prev_diff"))

# explicit bool masks (house style)
pbp.filter((pl.col("pass") == True) &
    (pl.col("garbage_time") == False))

# no lookaround in Rust regex — case-toggle
instead
pl.col("text").str.extract(
    r"(\?i)sacked by(\?-i: ([A-Z][\w'\.-]+))",
1)

# pandas only at the very edge
df = any_loader(..., return_as_pandas=True)
```

CROSS-LEAGUE JOINS

```
# pin ONE dtype per id, assert before joining
a =
a.with_columns(pl.col("athlete_id").cast(pl.Int64))
assert a.schema["athlete_id"] ==
b.schema["athlete_id"]
a.join(b, on="athlete_id", how="left")
# ESPN ↔ stats.nba.com identity
xwalk = sdv.load_nba_player_crosswalk(seasons=
[2025])
```

Never stringify a float id (`"123.0" != "123"`); if you must go Utf8, cast through `Int64` first.

GOTCHA STRIP

Trap	Rule
Season year	NBA/WNBA-stats dirs use the end year (2024 = 2023-24); ESPN loaders use kickoff/tip year; NBA span params want "2023-24"
stats.nba.com	TLS-fingerprint block → silent hang, not an error; the runtime uses <code>curl_cffi impersonate="chrome"</code> ; run live only from residential IPs
Game ids	stats.nba.com <code>game_id</code> is a zero-padded string ("0022400001") — never int-cast it
WBB history	halves before 2016 — quarter-keyed logic silently empties six seasons
Cache	<code>@cached_loader</code> keys on (name, args) not URL — <code>clear_cache()</code> after changing loader targets
Empty ≠ error	parsers return zero-row frames with the documented schema; check <code>df.is_empty()</code> , don't try/except
ESPN rate	Core v2 403s under aggressive parallelism — keep scrapes low-concurrency

TEST GATES

uv run pytest suite	# offline
SDV_PY_LIVE_TESTS=1 uv run pytest	# live APIs
SDV_PY_NBA_STATS_LIVE=1 ...	#
stats.nba.com only,	#
residential IP	#

CONTRIBUTING A NEW ENDPOINT

- Wrapper metadata lives in `tools/codegen/endpoints/*.yaml`; run `uv run python tools/codegen/generate.py`, never hand-edit generated files.
- Returns-table descriptions go in `manual_column_descriptions.yaml` (schemas/** is clobbered on re-capture).
- Validate parsers against **real captured fixtures**, never synthetic ones.
- New modules are fully typed and join the mypy ratchet in `pyproject.toml`.
- `generate.py --check` is the CI drift gate — regenerate before every push.



SPORTSDATAVERSE-PY :: CHEAT SHEET

The Python sister to the SportsDataverse R packages (wehoop, hoopR, cfbfastR, baseballr, fastRhockey, nflfastR). One `pip install` gives polars-first, tidy access to play-by-play, box scores, schedules, rosters and odds across 15+ sports, plus bundled EP / WP / rating / projection models and release-dataset loaders. Page 1 of 4: getting started, coverage map, the ESPN cross-league layer, utilities.

v0.0.75

Python 3.9 – 3.14 · polars 1.x
py.sportsdataverse.org

GET STARTED

```
pip install sportsdataverse
pip install "sportsdataverse[all]" # +
models, curl_cffi, tests
uv add sportsdataverse
```

```
import sportsdataverse as sdv
from sportsdataverse.cfb import load_cfb_pbp
```

Every public callable is also on the flat `sdv.*` namespace (4,600+ names). Sub-packages: `cfb nfl nba nbagl wnba mbb wbb nhl pwhl hockey hockeytech mlb baseball soccer cricket football odds wexp`.

RETURN CONVENTIONS

Flag	Effect
<i>default</i>	polars.DataFrame, snake_case columns
<code>return_as_pandas=True</code>	pandas frame (same data)
<code>raw=True</code>	scrapers: untouched JSON dict
<code>return_parsed=False</code>	ESPN wrappers: tidy frame (default) → raw dict
multi-table	dict[str, pl.DataFrame] keyed by section
empty / malformed	zero-row frame with documented schema — never raises

THREE SURFACES

1 • Release-dataset loaders

`load_<sport>_<dataset>(seasons, return_as_pandas=False)` reads parquet from the SportsDataverse GitHub releases (the `*-data` repos). Cached; zero scraping.

```
pbp = load_cfb_pbp(seasons=[2023, 2024])
sch =
sdv.load_nba_schedule(seasons=range(2020, 2025))
```

2 • Live API wrappers

`espn_<league>_*`, `nba_stats_*`, `wnba_stats_*`, `nhl_web_*`, `nhl_edge_*`, `mlb_*`, `mlb_statcast_*`, `<hockeytech-league>_*`, `ncaa_mbb_*`, `toa_*` (odds).

3 • Processing + models

PBP processors (CFBPlayProcess, NFLPlayProcess), `enrich_nfl_pbp`, `nba_possessions`, `ratings`, `simulations`, `projections` — see pages 2–4.

COVERAGE MAP

Sport	Sub-package	Live sources	R sibling
NFL	nfl	ESPN · api.nfl.com · PFF	nflfastR · nflreadr
CFB	cfb	ESPN · stats.ncaa.org · Fox · Yahoo · 247 · On3 · PFF	cfbfastR · recruitR
NBA · G-League · Summer	nba nbagl	ESPN · stats.nba.com · Fox	hoopR
WNBA	wnba	ESPN · stats.wnba.com	wehoop
Men's college bb	mbb	ESPN · stats.ncaa.org · Torvik	hoopR · bigballR
Women's college bb	wbb	ESPN · stats.ncaa.org · Bart	wehoop · wbigballR
NHL	nhl	ESPN · api-web.nhle.com · EDGE · stats REST · records	fastRhockey
PWHL + 19 minor/junior	pwhl hockey *	HockeyTech / LeagueStat	fastRhockey
College hockey M/W	hockey .mch .wch	ESPN	—
MLB	mlb	ESPN · statsapi.mlb.com · Baseball Savant	baseballr
College baseball / softball	baseball	ESPN · stats.ncaa.org	baseballr · softballR
Soccer (12 leagues)	soccer *	ESPN	—
Cricket	cricket	ESPN + bundled WP	—
UFL · XFL · CFL · AAF	football *	ESPN + spring EP/WP	—
Odds & lines	odds	The Odds API	oddsapiR
Win-expectancy lab	wexp	CFB / NFL market oracles	—

Release data repos: `cfbfastR-data`, `nfl-data`, `hoopR-nba-data`, `hoopR-mbb-data`, `wehoop-wnba-data`, `wehoop-wbb-data`, `fastRhockey-*data`, `baseballr-data`, `ncaa-mbb/wbb-data`, `*-stats-data`.

ESPN CROSS-LEAGUE LAYER

One core `(_common_espn) × N` thin league modules. Every league gets the same **121 endpoint short names** as `espn_<prefix>_<short>` (≈125 wrappers per league; 800+ total across nba wnba nfl cfb mbb wbb nhl mlb, plus soccer, cricket, college baseball/hockey and spring football).

```
from sportsdataverse.nba import
espn_nba_team_roster
df = espn_nba_team_roster(team_id=13)
# polars (default)
raw = espn_nba_team_roster(team_id=13,
return_parsed=False) # raw dict
```

Family	Short names
Schedule	schedule calendar scoreboard games season_weeks season_week_games
Teams	teams team_roster team_schedule team_record team_injuries team_depthcharts franchise venue
Games	summary game game_rosters game_plays play_participants game_odds game_officials game_predictor game_probabilities game_propbets
Players	player_stats player_game_log player_splits player_career_stats player_bio player_contracts player_vs_player
League	standings leaders news injuries transactions draft awards conferences futures season_qbr
NCAA extras	rankings fpi recruits recruiting_rankings (mbb wbb cfb ...)

Parser layer

`parse_summary(payload, section=None)` → 21 sub-frames: `boxscore_player boxscore_team plays winprobability leaders game_info officials header season_series against_the_spread standings broadcasts format pickcenter odds article injuries news drives drive_plays scoring_plays`. Generic fall-throughs: `parse_single_entity`, `parse_items`.

Full PBP processors (tidy, per game)

```
espn_nba_pbp(401584793)    espn_wnba_pbp(...)
espn_mbb_pbp(...)         espn_wbb_pbp(...)
espn_nhl_pbp(...)         espn_mlb_pbp(...)
CFBPlayProcess(gameId=401628334) # page 2
NFLPlayProcess(gameId=401671889) # page 2
```

DISCOVERY

```
sdv.find_team("Duke", "mbb")
sdv.find_athlete("Caitlin Clark", "wnba",
team="Fever")
sdv.find_event("2024-11-30", "cfb", home="Ohio State")
sdv.function_count() # per league
sdv.list_functions("nhl", search="pbp")
```

CLI mirrors it: `sdv find-team Duke --league mbb, sdv function-count, sdv cache stats|clear|mode`.

CACHE

```
sdv.set_cache_mode("filesystem") # memory |
filesystem | off
sdv.set_default_ttl(3600)
sdv.cache_stats(); sdv.clear_cache()
# NFL has its own nflreadpy-style config
from sportsdataverse.nfl import update_config
update_config(cache_mode="filesystem",
cache_duration=3600)
```

Env: `SDV_PY_NFL_CACHE · SDV_PY_NFL_CACHE_DIR · SDV_PY_NFL_CACHE_DURATION`.

HTTP, TIDY & RELEASE HELPERS

`dl_utils.download(url)` — single retrying HTTP chokepoint. `underscore()` `camelize()` `kebabize()`, `flatten_json_iterative()`, `key_check()`.

`sportsdataverse.release` — port of the `sportsdataversedata R` package: `sportsdataverse_upload()`, `sportsdataverse_save()` (parquet / rds / csv.gz), `gh_cli_release_upload()`, `gh_cli_release_assets()`, `gh_cli_release_tags()`.

Errors: `NoESPNDataError` · `SeasonNotFoundError` · `RawStoreMissError`.

ENV VARS WORTH KNOWING

<code>SDV_PY_LIVE_TESTS=1</code>	run gated live tests
<code>SDV_PY_NBA_STATS_LIVE=1</code>	stats.nba.com tests (residential IP)
<code>SDV_PY_NBA_RAW_JSON_DIR</code>	read-through raw JSON store
<code>SDV_PY_NBA_RAW_JSON_READONLY=1</code>	offline: miss → error
<code>SDV_<LEAGUE>_API_KEY</code>	override a HockeyTech key
<code>CFBD_API_KEY · ODDS_API_KEY</code>	third-party keys



COLLEGE FOOTBALL • SPORTSDATAVERSE.CFB

LIVE SCRAPERS

```
from sportsdataverse.cfb import *
espn_cfb_schedule(dates=2024, week=1)
espn_cfb_teams();
espn_cfb_calendar(season=2024)
espn_cfb_game_rosters(game_id=401628334)
espn_cfb_team_roster(team_id=52)
espn_cfb_player_stats(athlete_id=4426502,
season=2024)
```

Play-by-play (ESPN, full pipeline)

```
proc = CFBPlayProcess(gameId=401628334)
pbp = proc.espn_cfb_pbp() # dict of frames
pbp = proc.run_processing_pipeline() # EPA/WPA added
box = proc.create_box_score()
# offline rebuild from on-disk raw JSON
CFBPlayProcess(gameId, path_to_json=raw_dir,
odds_override=
{...}).cfb_pbp_disk()
```

Per-play participants come from ESPN's `participants[] (cfb_play_participants) → {type}_player_name / _id + list columns`.

Other sources

[stats.ncaa.org](#): `parse_cfb_ncaa_pbp` • `parse_cfb_ncaa_drives` • `_linescore` • `_officials` • `_team_stats` • `_player_stats (cfb_ncaa_pbp / cfb_ncaa_box)` • `fox_cfb_pbp` • `Yahoo ext` • `pff_*` (premium) • Recruiting: `sports247_*` (247 RDB), `on3_*`, `espn_cfb_recruits`.

CFB MODELS (BUNDLED)

Artifact	Purpose
<code>ep_model</code>	expected points (rule-era)
<code>wp_naive</code> • <code>wp_spread</code>	win probability ± Vegas spread
<code>cfb_cp_model</code>	completion prob • CPOE
<code>qbr_model</code>	QBR-style rating
<code>fg_model</code> • <code>two_pt_model</code>	kick / conversion prob
<code>fd_model</code> • <code>xpass_model</code>	4th-down go/kick/punt • pass rate
<code>punt_distribution</code> • <code>cfb_field_position_ep</code>	decision surfaces

CFB ANALYTICS

```
r = cfb_ratings(seasons=2024, as_of_date=...)
# opp-adjusted
cfb_predict_games(games, r) #
spread / WP / total
cfb_simulations(games, teams,
simulations=10000)
cfb_adjusted_epa(plays);
cfb_adjusted_tempo(seasons=2024)
cfb_advanced_stats(seasons=2024) #
success, explosiveness...
cfb_standings(...); cfb_playoff_seeds(...);
cfb_resume(...)
```

Also `cfb_fourth_down` • `cfb_two_point` • `cfb_field_position` • `cfb_opponent_adjust` • `cfb_season_odds` • `cfb_returning_production` • `cfb_roster_talent` • `cfb_transfer_impact` • `cfb_draft_projection` • `cfb_recruiting_projection` • `cfb_crosswalk`.

CFB RELEASE LOADERS (LOAD_CFB_*)

Gro up	Datasets
Cor e	pbp pbp_r model_pbp schedule rosters game_rosters team_box player_box drives linescores team_info play_participants
Sta ts	passing rushing receiving percentiles team_summaries team_summaries_weekly
Adv anc ed	adv_team adv_team_gamelog adv_passing adv_rushing adv_receiving adv_defensive adv_defensive_players adv_drives adv_situational adv_specialists adv_turnover
Rati ngs	ratings ratings_weekly fpi_weekly power_index
Bet ting	betting betting_lines
Rec ruiti ng	recruits recruiting_proj team_talent returning_production + load_recruit_classes
Cro ssw alks	teams_crosswalk rosters_crosswalk schedule_crosswalk
	<code>load_cfb_pbp(seasons=[2024])</code> <code>load_cfb_ratings_weekly(seasons=[2024])</code> <code>load_cfb_betting_lines(seasons=[2024])</code>

NFL • SPORTSDATAVERSE.NFL

NFLREADYPY-PARITY LOADERS

24 canonical `load_nfl_*` loaders; inside `sportsdataverse.nfl` they are also exported under `nflreadpy's` names (`load_pbp`, `load_schedules`, ...).

```
import sportsdataverse.nfl as nfl
pbp = nfl.load_pbp([2024])
sch = nfl.load_schedules([2024])
ngs = nfl.load_nextgen_stats(stat_type="passing")
adv = nfl.load_pfr_advstats(stat_type="pass",
summary_level="season")
qbr = nfl.load_espn_qbr(seasons=[2024])
```

Loaders

`pbp` `schedule` `teams` `players` `rosters`
`weekly_rosters` `player_stats` `team_stats`
`pbp_participation` `snap_counts` `depth_charts`
`injuries` `officials` `trades` `contracts` `draft_picks`
`combine` `ff_playerids` `ff_rankings` `ff_opportunity`
`ftn_charting` `nextgen_stats` `pfr_advstats`
`espn_qbr` + `load_nfl_ratings_weekly`

Config: `get_config()` `update_config()`
`reset_config()` `clear_cache()` • `datasets.team_abbr_mapping`, `team_abbr_mapping_nfllocate`, `player_name_mapping` • `get_current_season()` `get_current_week()`.

LIVE NFL SOURCES

```
espn_nfl_schedule(season=2024, week=1)
espn_nfl_teams();
espn_nfl_game_rosters(401671889)
NFLPlayProcess(gameId=401671889).run_processing_pipeline()
# api.nfl.com "Shield" (11 endpoints, bearer auth)
nfl_standings(season=2024); nfl_rosters(...);
nfl_weeks(...)
```

Parsers: 11 dedicated `parse_nfl_*`. PFF: `pff_*` (premium API, Clerk session).

EP / WP / EPA / WPA (EP_WP)

Single owner of NFL model application — a faithful port of `nflfastR's` `helper_add_ep_wp.R`. Construction modules emit a frame; `ep_wp` enriches it.

```
from sportsdataverse.nfl.ep_wp import *
df = enrich_nfl_pbp(pbp) #
ep→epa→wp→wpa→cp→cpoe→xyac
calculate_expected_points(df);
calculate_epa(df)
calculate_win_probability(df);
calculate_wpa(df)
calculate_completion_probability(df);
calculate_xyac(df)
calculate_xpass(df)
```

Parity vs `nflverse`: `ep` 0.996 • `epa` 0.994 • `wp` 0.997 • `vegas_wp` 0.998. Every lag is `.over("game_id")`.

Decision surfaces

```
nfl_fourth_down: get_go_wp() get_fg_wp()
get_punt_wp() (nfl4th-style, offline). nfl_playcall •
nfl_kicker_rating • nfl_special_teams •
nfl_gamescript • nfl_series.
```

NFL MODELS (BUNDLED .UBJ)

`ep_model` (18 feat) • `wp_spread` (12) • `wp_naive` (11) • `cp_model` (18) • `fg_model` • `qbr_model` • `two_pt_model` • `xpass_model` • `nfl_playcall` • `punt_data.parquet`. `xYAC` (76-class) downloads on first use from `nfl_model_artifacts`.

NFL RATINGS, SIMS, PROJECTIONS

`nfl_ratings` • `nfl_simulations` (season / playoff sim; `nflseedR-style` `nfl_standings_calc`) • `nfl_projection` • `nfl_usage_projection` • `nfl_player_props` • `nfl_market` • `nfl_draft_model` • `nfl_availability` • `nfl_line_grades` • `nfl_roster_builder` • `nfl_ngs_tracking`.

SPRING FOOTBALL • UFL / XFL / CFL / AAF

```
from sportsdataverse.football import *
from sportsdataverse.football.ufl import
espn_ufl_scoreboard, espn_ufl_summary
from
sportsdataverse.football.spring_football_ep_wp
import *
pbp =
build_spring_football_pbp(espn_ufl_summary(game_id),
league="ufl")
enrich_spring_football_pbp(pbp) # EP/WP via
the NFL ep_wp engine
```

Leagues: `football.ufl` • `.xfl` • `.cfl` • `.aaf` — full ESPN short-name surface each (`espn_ufl_scoreboard`, `espn_ufl_team_roster`, `espn_cfl_standings`, ...).



BASKETBALL :: NBA · WNBA · G-LEAGUE · MEN'S & WOMEN'S COLLEGE

R siblings: [hoopR](#) · [wehoop](#) · [bigballR](#) · [wbigballR](#) · Python: [nba_api](#) (stats API reference)

NBA · G-LEAGUE · SPORTSDATAVERSE.NBA

ESPN

```
from sportsdataverse.nba import *
espn_nba_schedule(dates=2025);
espn_nba_teams()
espn_nba_pbp(game_id=401584793) # plays,
box, rosters, WP
espn_nba_game_rosters(401584793);
espn_nba_team_roster(13)
espn_nba_player_stats(athlete_id=3975,
season=2025)
```

STATS.NBA.COM (128 WRAPPERS)

One stem, one host; league_id picks "00" NBA · "20" G-League · "15" Summer League. Uses curl_cffi impersonate="chrome" (plain requests stalls on the TLS fingerprint block).

```
from sportsdataverse.nba import nba_stats
nba_stats.nba_stats_leaguedashplayerstats(league_id=
nba_stats.nba_stats_playercareersstats(player_id="25"
# dict of frames
nba_stats.nba_stats_playbyplayv3(game_id="002240000"
nba_stats.nba_stats_boxscoretraditionalv3(game_id="25"
# return_parsed=False → raw resultSets
envelope
parse_nba_stats_result_sets(raw,
result_set=None)
```

Families: `leaguedash*` · `playerdash*` · `teamdash*` · `boxscore*v3` · `playbyplayv3` · `shotchartdetail` · `synergyplaytypes` · `leaguegamefinder` · `gamerotatation` · `video*` · `draftcombine*` · `commonallplayers` · `scoreboardv3`.

Raw JSON read-through store:

SDV_PY_NBA_RAW_JSON_DIR (per-endpoint _DIR_{ENDPOINT}), _READONLY=1 = fully offline. Season dirs use the END-year convention (2024 = 2023-24).

NBA RELEASE LOADERS

ESPN-derived: `load_nba_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `draft` `player_impact`. `stats.nba.com`-derived: `load_nba_stats_pbp(_v3)` `possessions(_v3)` `lineups(_v3)` `shots` `schedules` `rosters` `game_rosters` `game_lineups` `player_boxscores` `team_boxscores` `player_game_logs` `player_season_stats` `team_season_stats` `standings` `officials` `coaches`. **Crosswalks:** `load_nba_player_crosswalk` `team_crosswalk` `schedule_crosswalk`.

POSSESSION ENGINE (PBPSTATS-STYLE)

```
from sportsdataverse.nba.nba_possessions
import nba_possessions
poss = nba_possessions("0022400001",
league_id="00")
compile_nba_season(2025, season_type="Regular
Season")
from sportsdataverse.nba.nba_rapm import
nba_rapm, nba_rapm_from_games
nba_rapm(poss) # ridge, CV
over alphas
nba_adj_rapm(poss, prior) # Bayesian
prior-shrunk
nba_la_rapm(...) nba_decay_rapm(...)
nba_four_factor_rapm(...)
nba_matchup_dramp("2024-25") # playtype-
matchup dRAPM
```

On-court: `nba_lineups` `nba_on_court` · `nba_enhanced_pbp` · `nba_play_context(game_id, transition_seconds=6.0)` (CTG-style start types) · `nba_playtype` `nba_playtype_ratings` · `nba_shot_zones`. G-League: `nbagl_possessions` `nbagl_enhanced_pbp` `nbagl_on_court` `nbagl_rapm_from_games`.

NBA PLAYER & TEAM VALUE

```
nba_shot_value(player_ids, season="2024-25")
# xPts, shooter talent
nba_bpm(player_logs, team_logs, positions)
nba_spm(box_features, coefficients)
nba_war(ratings, poss, replacement_level=...,
pts_per_win=...)
nba_darko(panel, ages)
# Kalman DPM
nba_team_ratings(seasons=2025, as_of_date=...)
nba_game_predict.nba_predict_games(games,
ratings)
nba_game_predict.nba_in_game_win_prob(pbp,
0.58)
```

Also `nba_expected_turnovers` · `nba_foul_drawing` · `nba_clutch` · `nba_tracking_value` · `nba_player_props` · `nba_draft_model` · `nba_rookie_projection` · `nba_aging_curve` · `nba_availability`.

Bundled models

`nba_in_game_wp` `ubj` · `nba_aging_curve` · `nba_draft_value` · `nba_rookie_projection` · `nba_availability` (+ `wnba*` twins).

External oracles

`load_darko_dpm(path)` · `load_epm` · `load_lebron_daily/_season` · `load_rapm_ryan_davis` · `load_dunks_threes_stats` · `load_draft_outcomes` (`nba_oracle_data`).

WNBA · SPORTSDATAVERSE.WNBA

SAME SHAPE, WNBA HOST

```
from sportsdataverse.wnba import *
espn_wnba_schedule(dates=2025);
espn_wnba_pbp(game_id)
espn_wnba_team_roster(team_id=5);
espn_wnba_player_stats(...)
from sportsdataverse.wnba import wnba_stats
# 111 wrappers, LeagueID=10
wnba_stats.wnba_stats_leaguedashplayerstats()
wnba_stats.wnba_stats_playbyplayv3(game_id="1022400001")
```

Engine: `wnba_engine` `wnba_possessions` · `wnba_enhanced_pbp` · `wnba_on_court` · `wnba_play_context`. **Models:** `wnba_team_ratings` · `wnba_game_predict` `wnba_predict_games` · `wnba_in_game_win_prob` · `wnba_shot_value` · `wnba_playtype_impact` · `wnba_tracking_value` · `wnba_draft_model` · `wnba_rookie_projection` · `wnba_aging_curve` · `wnba_career_trajectory` · `wnba_availability` · `wnba_clutch` · `wnba_player_props`.

Loaders: `load_wnba_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `draft` `player_impact` + `load_wnba_stats*` (`bp` `possessions` `lineups` `shots` `schedules` `rosters` `game_rosters` `game_lineups` `player/team_boxscores` `player_game_logs` `player/team_season_stats` `standings` `officials` `coaches` `draft`) + `crosswalks`.

CROSSWALKS (LEAGUE ↔ COLLEGE)

WNBA↔NBA and WBB↔MBB identity crosswalks:

```
load_wnba_player_crosswalk ·
load_mbb_player_crosswalk ·
load_wbb_team_crosswalk ·
load_wbb_schedule_crosswalk ·
_common_crosswalk_basketball.
```

ESPN→stats.ncaa.org: `mbb_ncaa_espn_crosswalk`.

COLLEGE · SPORTSDATAVERSE.MBB / .WBB

ESPN + STATS.NCAA.ORG

```
from sportsdataverse.mbb import *
espn_mbb_schedule(dates=2025);
espn_mbb_pbp(game_id)
espn_mbb_teams();
espn_mbb_game_rosters(game_id)
# bigballR / wbigballR port - 16 fns per
league
ncaa_mbb_team_schedule(team="Duke",
season="2024-25")
pbp = ncaa_mbb_game_pbp(game_id)
ncaa_mbb_lineups(pbp);
ncaa_mbb_possessions(pbp)
ncaa_mbb_on_off(...);
ncaa_mbb_player_combos(...)
ncaa_mbb_shot_locations(...);
ncaa_mbb_box_scores(...)
```

Also `ncaa_mbb_date_games` `team_ids` `team_roster` `team_stats` `player_stats` `player_lineups` `play_by_play` `join_pbp_shots`; `ncaa_wbb*` mirrors (WBB is halves before 2016). Engine: `mbb_ncaa*` (`fetch` → `pbp` → `lineups` → `stints` → `possessions` → `strength`, with stint self-healing); names via `display_name_to_roster_key`. Torvik: `torvik_ratings(year)`, `torvik_team_factors`; WBB: `bart_wbb_ratings`.

COLLEGE MODELS & PROJECTIONS

```
r = mbb_team_ratings(seasons=2025) #
league="womens" for WBB
mbb_predict_games(games, r); mbb_season_sim(r,
remaining)
mbb_bracketology(2025); mbb_bracket_sim(field,
r)
mbb_in_game_win_prob(pbp,
pregame_home_prob=0.6)
mbb_box_bpm(2025); mbb_archetypes(2025)
mbb_shot_quality(shots);
mbb_shooter_talent(scored)
mbb_strength_of_schedule([2025])
mbb_transfer_projection(2025);
mbb_recruiting_projection(2025)
mbb_draft_projection(2025)
```

Plus `mbb_rapm` · `solve_rapm_league` (D-I-wide, released as `ncaa_mbb/wbb_rapm`) · `mbb_lineup_stats` · `mbb_luck` · `mbb_positions` · `mbb_shot_selection` · `wbb*` twins. **Bundled:** `mbb/wbb_in_game_wp` `ubj`, `_box_bpm`, `_archetypes`, `_draft`, `_recruiting`, `_transfer` (json).

Loaders

`load_mbb_pbp` `schedule` `team_boxscore` `player_boxscore` `rosters` `game_rosters` `officials` `standings` `player_core` `player_season_stats` `team_season_stats` `shots` `ratings` `player_value` + `crosswalks`; `load_wbb*` identical. WP enriched in place in the released `pbp`.



HOCKEY · BASEBALL · SOCCER · CRICKET · ODDS :: AND THE WIDER SPORTSDATAVERSE

R siblings: [fastRhockey](#) · [baseballR](#) · [softballR](#) · [oddsapiR](#) · [sportsdataversedata](#)

HOCKEY · NHL · PWHL · HOCKEY.*

NHL — FIVE LIVE APIS

```
from sportsdataverse.nhl import *
nhl_web_schedule("2025-01-15")
# api-web.nhle.com
plays = nhl_web_pbp(2024020500)
# parsed by default
nhl_edge_skater_detail(8478402,
season=20242025) # EDGE tracking
nhl_stats_rest_skater_report(...)
# api.nhle.com/stats/rest
nhl_records_awards()
# records.nhl.com
espn_nhl_pbp(game_id=401559000);
espn_nhl_schedule(dates=2025)
```

Parsers: 19 api-web (parse_nhl_web_pbp ...), 4 EDGE families, generic stats-REST / records. Loaders: load_nhl_pbp schedule games rosters player_box team_box goalie_box skater_box shifts scoring penalties shootout linescore officials three_stars scratches shots_by_period.

NHL analytics

```
nhl_xg(pbp) # shot xG
(bundled model)
nhl_expected_assists(pbp);
nhl_faceoff_value(pbp)
nhl_gsax.nhl_goalie_gsax(pbp, shifts)
nhl_rapm.nhl_skater_rapm(pbp, shifts);
nhl_war.nhl_skater_war(...)
nhl_unit_ratings(pbp, shifts);
nhl_team_ratings(seasons=2025)
nhl_in_game_win_prob(pbp,
pregame_home_prob=0.55)
```

Also nhl_penalty_value · nhl_zone_transitions · nhl_special_teams · nhl_edge_value · nhl_player_props.

PWHL + 19 HOCKEYTECH LEAGUES

```
import sportsdataverse as sdv
sdv.pwhl_schedule(season=2025);
sdv.pwhl_pbp(game_id)
sdv.pwhl_game_shifts(game_id);
sdv.pwhl_game_corsi(game_id)
sdv.echl_schedule(season=2026);
sdv.ushl_standings(season=2025)
```

One registry-driven core (hockeytech.LEAGUES): 13 callables per league — <lg>_schedule _pbp _standings _teams _team_roster _player_stats _leaders _game_summary _game_shifts _player_toi _game_corsi _season_id + most_recent_<lg>_season. Leagues: pwhl ahl ohl whl qmjhl echl sphl chl ushl bchl ajhl sjhl ojhl cchl gojhl mhl nojhl vijhl kijhl mjhl. PWHL extras: pwhl_goalie_gsax · pwhl_skater_rapm · pwhl_in_game_win_prob · pwhl_team_ratings. College hockey: espn_mch_* / espn_wch_*, college_hockey_ratings.

BASEBALL · MLB · BASEBALL

MLB STATS API + ESPN

```
from sportsdataverse.mlb import *
mlb_schedule(date="2025-07-04") #
statsapi.mlb.com
mlb_boxscore(game_pk=745000);
mlb_play_by_play(game_pk)
espn_mlb_pbp(game_id=401570000);
espn_mlb_schedule(dates=2025)
```

~80 Stats-API wrappers (mlb_*). load_mlb_*: batter_projection catcher_framing command_plus expected_hr expected_stats oaa re24_matrix stuff_plus we_table wpa xera.

STATCAST — BASEBALL SAVANT (43 ENDPOINTS)

```
mlb_statcast_search("2025-04-01", "2025-04-07",
                    player_type="pitcher",
pitch_type="FF")
mlb_statcast_leaderboard_expected_stats(year=2025,
# 37 boards
mlb_statcast_gamefeed(game_pk=745000)
mlb_statcast_player(660271,
section="statcast")
```

Families search (chunked; _minors, _wbc) · leaderboard · gamefeed · player; friendly filters (season pitch_type at_bat_result) translate to Savant params.

MLB ANALYTICS

```
mlb_stuff_plus(pitches);
mlb_command_plus(pitches);
mlb_expected_stats("2025-04-01", "2025-09-30")
mlb_catcher_framing(pitches);
mlb_fielding_oaa(bip)
mlb_run_expectancy_matrix(seasons=2024);
mlb_win_expectancy(pbp, results)
mlb_pitch_classify(pitches);
mlb_batter_projection(2026)
```

Also mlb_expected_home_runs · mlb_run_values · mlb_swing_decision · mlb_pitch_sequencing · mlb_pitch_fatigue · mlb_stolen_base · mlb_baserunning · mlb_umpire_zone · mlb_team_projection · mlb_prop_projection.

COLLEGE BASEBALL & SOFTBALL

```
from sportsdataverse.baseball.college_baseball
import *
espn_college_baseball_scoreboard(dates=2025)
parse_college_baseball_ncaa_pbp(html) #
stats.ncaa.org
college_baseball_re24(...);
college_baseball_wpa(...) # + softball
```

SOCCER · CRICKET · ODDS · WIN-EXPECTANCY

SOCCER (ESPN, 12 LEAGUES)

```
from sportsdataverse.soccer.epl import
espn_epl_scoreboard
espn_epl_scoreboard(dates=20250315)
espn_soccer_team_schedule("eng.1",
team_id=359, season=2025)
```

Per-league modules epl mls nwsf laLiga bundesliga seriea ligue1 ligamx ucl uel wc wwc (full ESPN surface each) + league-parameterized espn_soccer_*.

CRICKET (ESPN + BUNDLED WP)

```
from sportsdataverse.cricket import *
espn_cricket_scoreboard(league="icc",
dates=2025)
state = cricket_match_state(pbp)
cricket_win_probability(state);
cricket_wpa(state_wp)
```

ODDS — THE ODDS API (ODDS_API_KEY)

```
from sportsdataverse.odds import *
toa_sports(); toa_usage()
toa_sports_odds("basketball_nba",
regions="us", markets="h2h,spreads")
toa_event_odds(sport, event_id,
markets="player_points")
toa_sports_odds_history(sport, date="2024-11-29T22:45:00Z")
toa_sports_scores(...); toa_sports_events(...)
```

Historical lines also ride the release loaders (load_cfb_betting_lines, load_nfl_schedule).

WIN-EXPECTANCY LAB (WEXP)

```
from sportsdataverse import wexp
oracle = wexp.build_cfb_market_oracle(...) #
or _nfl_
pred =
wexp.build_predictor(wexp.VariantConfig(...))
wexp.backtest.run_backtest(oracle, pred,
model_id="ridge")
```

Ridge-margin, Elo, Glickman–Stern predictors vs market closing lines; Brier + calibration scoring. Football-only today.

THE WIDER SPORTSDATAVERSE

R PACKAGES (SPORTSDATAVERSE.ORG)

Package	Domain	sdv-py mirror
cfbfastR	college football	cfb · cfbfastR-data loaders
hoopR	NBA · men's college	nba mbb
wehoop	WNBA · women's college	wnba wbb
baseballR	MLB · Statcast · college	mlb baseball
fastRhockey	NHL · PWHL · HockeyTech	nhl pwhl hockey
softballR	college softball	baseball.college so ftball
recruitR	CFB recruiting	cfb.sports247 _* on3 _*
oddsapiR	The Odds API	odds
nflseedR · cfbseedR	season sims / seeding	nfl_simulations cfb_simulations
sportsdatavereadata	release publishing	release

Related: [nffastR](#) / [nflreadr](#) (nflverse) · [cfbplotR](#) · [sportyR](#) / [sportypy](#) · [sportsdataverse-js](#).

DATA REPOS BEHIND THE LOADERS

Each sport has a *-raw (scraped JSON, committed per game) and a *-data (tidy parquet on GitHub releases) repo under [github.com/sportsdataverse](#). Loaders read the release asset; sportsdataverse.release writes them.

```
sportsdataverse_save(df, "pbp_2025", "cfb",
release_tag="cfb_pbp")
```

CONVENTIONS TO REMEMBER

- polars 1.x API everywhere; return_as_pandas=True converts at the edge.
- IDs are join keys — one dtype per id; never paper over with a float→str cast.
- Live tests gate on SDV_PY_LIVE_TESTS=1; stats.nba.com on SDV_PY_NBA_STATS_LIVE=1.
- Reference docs + returns tables are generated from endpoint YAML (tools/codegen).



MODELS :: THE CROSS-SPORT MODELING GRID, BUNDLED ARTIFACTS, VALIDATION GATES

Every row below is code that ships in the wheel — no notebooks, no downloads (except NFL xYAC).

ONE SPINE, EVERY SPORT

Each league implements the same five layers. Names are the public entry points; `·` separates alternatives, — means not built for that league.

League	Team ratings	Game predict	Season / bracket sim	In-game WP	Player value
CFB	<code>cfb_ratings</code>	<code>cfb_predict_games</code>	<code>cfb_simulations · cfb_season_odds · cfb_playoff_seeds</code>	<code>wp_spread / wp_naive via CFBPlayProcess</code>	<code>cfb_adjusted_epa · cfb_roster_talent · cfb_draft_projection</code>
NFL	<code>nfl_ratings</code>	<code>nfl_market · nfl_gamescript</code>	<code>nfl_simulations (+ nfl_standings_calc)</code>	<code>enrich_nfl_bp → wp, vegas_wp</code>	<code>nfl_projection · nfl_kicker_rating · nfl_line_grades</code>
NBA / G-Lg	<code>nba_team_ratings</code>	<code>nba_game_predict · nba_predict_games</code>	— (schedule-driven via predict)	<code>nba_in_game_win_prob</code>	<code>nba_rapm · nba_adj_rapm · nba_bpm · nba_spm · nba_war · nba_darko · nba_shot_value</code>
WNBA	<code>wnba_team_ratings</code>	<code>wnba_game_predict · wnba_predict_games</code>	—	<code>wnba_in_game_win_prob</code>	<code>wnba_engine RAPM · wnba_shot_value · wnba_playtype_impact</code>
MBB / WBB	<code>mbb_team_ratings · torvik_ratings</code>	<code>mbb_predict_games</code>	<code>mbb_season_sim · mbb_bracketology · mbb_bracket_sim</code>	<code>mbb_in_game_win_prob</code>	<code>mbb_box_bpm · mbb_rapm · mbb_shot_quality · mbb_archetypes (+ wbb_*)</code>
NHL	<code>nhl_team_ratings</code>	<code>nhl_market · nhl_predict_games</code>	—	<code>nhl_in_game_win_prob</code>	<code>nhl_xg · nhl_skater_rapm · nhl_skater_war · nhl_goalie_gsax · nhl_unit_ratings</code>
PWHL	<code>pwhl_team_ratings</code>	<code>pwhl_market · pwhl_predict_games</code>	—	<code>pwhl_in_game_win_prob</code>	<code>pwhl_skater_rapm · pwhl_skater_war · pwhl_goalie_gsax</code>
MLB	<code>mlb_team_projection</code>	— (projection-driven)	—	<code>mlb_win_expectancy</code>	<code>mlb_stuff_plus · mlb_command_plus · mlb_expected_stats · mlb_catcher_framing · mlb_fielding_oaa</code>
Other	college hockey	<code>college_hockey_ratings</code>	<code>· cricket</code>	<code>cricket_win_probability / cricket_wpa</code>	<code>· spring football</code>

Shared shape: ratings take `seasons= + as_of_date=` (leak-safe, exclusive cut); predictors take `(games, ratings)`; sims take `(ratings | games, ..., n_sims / simulations)`; in-game WP takes `(bbp, pregame_home_prob)`.

DRAFT, PROJECTION & ROSTER MODELS

Family	Entry points
Draft value / rookies	<code>nba_draft_model · nba_rookie_projection · wnba_draft_model · nfl_draft_model · mbb_draft_projection · cfb_draft_projection</code>
Aging & availability	<code>nba_aging_curve · nba_availability · wnba_career_trajectory · nfl_availability</code>
Recruiting / transfers	<code>cfb_recruiting_projection · cfb_transfer_impact · mbb_recruiting_projection · mbb_transfer_projection</code>
Props & markets	<code>nba_player_props · wnba_player_props · nfl_player_props · nhl_player_props · pwhl_player_props · mlb_prop_projection · nfl_market · nhl_market</code>

BUNDLED ARTIFACT REGISTRY

Shipped as package data (`importlib.resources`); XGBoost `.ubj` unless noted. Feature counts from the model cards.

Dir	Artifacts
<code>cfb/ mode ls</code>	<code>ep_model 8f · wp_naive 12f · wp_spread 13f · cfb_cp_model · qbr_model 10f · fg_model 5f · fd_model · two_pt_model 4f · xpass_model 7f · punt_distribution.parquet · cfb_field_position_ep.parquet</code>
<code>nfl/ mode ls</code>	<code>ep_model 18f · wp_spread 12f · wp_naive 11f · cp_model 18f · fg_model · qbr_model · two_pt_model · xpass_model · nfl_playcall · punt_data.parquet; xYAC (76-class) fetched on first use</code>
<code>nba/ mode ls</code>	<code>nba_in_game_wp · wnba_in_game_wp · {nba,wnba}_aging_curve · _draft_value · _rookie_projection · _availability (.json)</code>
<code>mbb/ mode ls</code>	<code>{mbb,wbb}_in_game_wp · _box_bpm · _archetypes · _draft · _recruiting · _transfer (.json)</code>
<code>nhl/ mode ls</code>	<code>nhl_in_game_wp.json (+ xG coefficients in nhl_xg)</code>
<code>mlb/ mode ls</code>	<code>mlb_stuff_plus · mlb_command_plus</code>
<code>cricket/ mode ls</code>	<code>cricket_resource_surface.parquet · cricket_winprob_calibration.parquet</code>

Every model's fitting script and era cuts live in the `*-data` producer repo that trains it (`cfbfastR-cfb-data`, `nfl-data`, `hoopR-nba-data`...); constants in `*_constants.py` / `model_vars.py` cite them.

RULE-ERA & FEATURE CONVENTIONS

- NFL era cuts `ERA_SEASON_CUTS = 2001 / 2005 / 2013 / 2017`; CFB models are per rule era.
- Kickoff / PAT feature substitution: touchback yardline 80 pre-2016, 75 from 2016; `down+1, ydstogo+10`.
- Spread WP: `spread_time` decays with exponent `-4.0 (SPREAD_TIME_DECAY_EXPONENT)`.
- Outputs are `Float64`; models emit `float32` — cast at the boundary.

VALIDATION & ORACLE GATES

Every model ships with a gate against an external oracle captured as a committed fixture. Gates are measured from observed values and never lowered.

Metric	Used for
Brier · log-loss · calibration table	win probabilities, in-game WP, sims (<code>brier_score, calibration_table in *_prediction_constants / wexp</code>)
MAE vs market	spreads / totals (<code>nfl_market, cfb_season_odds, wexp market oracles</code>)
Spearman ρ	ratings vs Torvik / KenPom / ESPN FPI / MoneyPuck; player value vs EPM, DARKO, RAPM, LEBRON
Correlation floors	parity with the R producers (<code>nflfastR EP 0.996</code> , CFB ratings ρ 0.97)

Oracle loaders

```
load_darko_dpm · load_epm · load_lebron_daily · load_rapm_ryan_davis · load_dunks_threes_stats · load_draft_outcomes · torvik_ratings · bart_wbb_ratings · load_cfb_fpi_weekly · load_cfb_power_index · wexp.build_cfb_market_oracle / _nfl_.
```

LEAK-SAFETY CONTRACT

- `as_of_date / through_week` are **exclusive**: the cut game is never in the training window.
- Every lag, cumulative sum or shift is `.over("game_id")` (or season) — no cross-game bleed when frames are concatenated.
- Ratings for a date use only games with `game_date < as_of_date`; sims draw from those ratings.
- Fitted constants (HFA, σ, λ) name the fitting script; assert the output changed, not that the code ran.

WIN-EXPECTANCY LAB (WEXP)

```
from sportsdataverse import wexp
o = wexp.build_cfb_market_oracle(...)
p = wexp.build_predictor(wexp.VariantConfig(...))
wexp.backtest.run_backtest(o, p, model_id="ridge")
```

Ridge-margin, Elo, Glickman–Stern vs closing lines; vintage store for reproducible walk-forward runs.



CFB · RAW JSON → ENRICHED PBP (OFFLINE)

```
from sportsdataverse.cfb import CFBPlayProcess
proc = CFBPlayProcess(gameId=401628334,
    path_to_json="raw/2024/",
    odds_override={"gameSpread": -6.5,
"overUnder": 55.5,
"homeFavorite": True,
"gameSpreadAvailable":
True})
proc.cfb_pbp_disk()
pbp = proc.run_processing_pipeline() #
EPA/WPA, no network
box = proc.create_box_score()
```

The override injects persisted odds so the rebuild never falls back to the live odds endpoint (provenance: `pbp_txt["odds_source"] = "injected"`).

NFL · LOAD → ENRICH → 4TH-DOWN TABLE

```
import sportsdataverse.nfl as nfl
from sportsdataverse.nfl.ep_wp import
enrich_nfl_pbp
from sportsdataverse.nfl.nfl_fourth_down
import get_4th_down_probs
pbp = nfl.load_pbp([2024])
df = enrich_nfl_pbp(pbp) #
ep+epa+wp+wp+cp+xyac
fourth = get_4th_down_probs(
    df.filter(pl.col("down") == 4))
```

`get_4th_down_probs` adds go / FG / punt WP + the recommendation columns (nfl4th-style, fully offline).

SPRING FOOTBALL ON THE NFL ENGINE

```
from sportsdataverse.football.ufl import
espn_ufl_summary
from
sportsdataverse.football.spring_football_ep_wp
import *
raw = espn_ufl_summary(game_id)
pbp = build_spring_football_pbp(raw,
league="ufl")
pbp = enrich_spring_football_pbp(pbp)
```

NBA · POSSESSIONS → RAPM → WAR

```
from sportsdataverse.nba.nba_season_compile
import compile_nba_season
from sportsdataverse.nba.nba_rapm import
nba_rapm_from_games
from sportsdataverse.nba import nba_war
poss = compile_nba_season(2025) # end-year:
2024-25
rapm =
nba_rapm_from_games(poss["game_id"].unique())
value = nba_war(rapm, poss,
replacement_level=-2.0,
pts_per_win=30.0)
```

Set `SDV_PY_NBA_RAW_JSON_DIR` first and the compile reads disk before network; add `_READONLY=1` for a fully offline, reproducible build (a miss raises `RawStoreMissError`).

MBB · STATS.NCAA.ORG PBP → LINEUPS → ON/OFF

```
from sportsdataverse.mbb import
(ncaa_mbb_game_pbp,
ncaa_mbb_lineups, ncaa_mbb_possessions,
ncaa_mbb_on_off)
pbp = ncaa_mbb_game_pbp(6305900)
lu = ncaa_mbb_lineups(pbp)
poss = ncaa_mbb_possessions(pbp)
oo = ncaa_mbb_on_off("PlayerName", lu)
```

WBB mirrors every call (`ncaa_wbb.*`); pre-2016 WBB pbp is halves, not quarters — 0 rows for a quarters filter is data, not an error.

MLB · STATCAST SEARCH → STUFF+

```
from sportsdataverse.mlb import
mlb_statcast_search, mlb_stuff_plus
pitches = mlb_statcast_search("2025-04-01",
"2025-04-30",
player_type="pitcher", pitch_type="FF")
stuff = mlb_stuff_plus(pitches, level="pitch")
```

POLARS IDIOMS FOR PBP WORK

```
# EPA per drive, success rate — group, don't
loop
pbp.group_by("game_id", "drive_id",
maintain_order=True) \
.agg(pl.col("epa").sum(), (pl.col("epa") >
0).mean())
.alias("success_rate"))

# lags NEVER cross a game boundary
pbp.with_columns(pl.col("score_diff").shift(1)
.over("game_id").alias("prev_diff"))

# explicit bool masks (house style)
pbp.filter((pl.col("pass") == True) &
(pl.col("garbage_time") == False))

# no lookahead in Rust regex — case-toggle
instead
pl.col("text").str.extract(
r"(?i)sacked by(?-i: ([A-Z][\w'\.-]+))",
1)

# pandas only at the very edge
df = any_loader(..., return_as_pandas=True)
```

CROSS-LEAGUE JOINS

```
# pin ONE dtype per id, assert before joining
a =
a.with_columns(pl.col("athlete_id").cast(pl.Int64))
assert a.schema["athlete_id"] ==
b.schema["athlete_id"]
a.join(b, on="athlete_id", how="left")
# ESPN * stats.nba.com identity
xwalk = sdv.load_nba_player_crosswalk(seasons=
[2025])
```

Never stringify a float id (`"123.0" != "123"`); if you must go Utf8, cast through `Int64` first.

GOTCHA STRIP

Trap	Rule
Season year	NBA/WNBA-stats dirs use the end year (2024 = 2023-24); ESPN loaders use kickoff/tip year; NBA span params want "2023-24"
stats.nba.com	TLS-fingerprint block — silent hang, not an error; the runtime uses <code>curl_cffi</code> impersonates="chrome"; run live only from residential IPs
Game ids	stats.nba.com <code>game_id</code> is a zero-padded string ("0022400001") — never int-cast it
WBB history	halves before 2016 — quarter-keyed logic silently empties six seasons
Cached	@cached_loader keys on (name, args) not URL — <code>clear_cache()</code> after changing loader targets
Empty ≠ error	parsers return zero-row frames with the documented schema; check <code>df.is_empty()</code> , don't try/except
ESPN rate	Core v2 403s under aggressive parallelism — keep scrapes low-concurrency

TEST GATES

```
uv run pytest # offline
suite
SDV_PY_LIVE_TESTS=1 uv run pytest # live
APIs
SDV_PY_NBA_STATS_LIVE=1 ... #
stats.nba.com only,
#
residential IP
```

CONTRIBUTING A NEW ENDPOINT

- Wrapper metadata lives in `tools/codegen/endpoints/*.yaml`; run `uv run python tools/codegen/generate.py`, never hand-edit generated files.
- Returns-table descriptions go in `manual_column_descriptions.yaml` (schemas/** is clobbered on re-capture).
- Validate parsers against real captured fixtures, never synthetic ones.
- New modules are fully typed and join the mypy ratchet in `pyproject.toml`.
- `generate.py --check` is the CI drift gate — regenerate before every push.



sportsdataverse-py :: CHEAT SHEET

v0.0.75

The Python sister to the SportsDataVerse R packages (wehoop, hoopR, cfbfastR, baseballR, fastRhockey, nflfastR). One `pip install` gives polars-first, tidy access to play-by-play, box scores, schedules, rosters and odds across 15+ sports, plus bundled EP / WP / rating / projection models and release-dataset loaders. Page 1 of 4: getting started, coverage map, the ESPN cross-league layer, utilities.

Python 3.9 – 3.14 · polars 1.x
py.sportsdataverse.org

GET STARTED

```
pip install sportsdataverse
pip install "sportsdataverse[all]" # +
models, curl_cffi, tests
uv add sportsdataverse
```

```
import sportsdataverse as sdv
from sportsdataverse.cfb import load_cfb_pbp
```

Every public callable is also on the flat `sdv.*` namespace (4,600+ names). Sub-packages: `cfb nfl nba nbagl wnba mbb wbb nhl pwhl hockey hockeytech mlb baseball soccer cricket football odds wexp`.

RETURN CONVENTIONS

Flag	Effect
<code>default</code>	<code>polars.DataFrame</code> , <code>snake_case</code> columns
<code>return_as_pandas</code> <code>s=True</code>	pandas frame (same data)
<code>raw=True</code>	scrapers: untouched JSON dict
<code>return_parsed=False</code> <code>else</code>	ESPN wrappers: tidy frame (default) → raw dict
<code>multi-table</code>	<code>dict[str, pl.DataFrame]</code> keyed by section
<code>empty / malformed</code>	zero-row frame with documented schema — never raises

THREE SURFACES

1 • Release-dataset loaders

`load_<sport>_<dataset>(seasons, return_as_pandas=False)` reads parquet from the SportsDataVerse GitHub releases (the `*-data` repos). Cached; zero scraping.

```
pbp = load_cfb_pbp(seasons=[2023, 2024])
sch =
sdv.load_nba_schedule(seasons=range(2020, 2025))
```

2 • Live API wrappers

`espn_<league>.*`, `nba_stats_*`, `wnba_stats_*`, `nhl_web_*`, `nhl_edge_*`, `mlb_*`, `mlb_statcast_*`, `<hockeytech-league>.*`, `ncaa_mbb_*`, `toa_*` (odds).

3 • Processing + models

PBP processors (`CFBPlayProcess`, `NFLPlayProcess`), `enrich_nfl_pbp`, `nba_sessions`, ratings, simulations, projections — see pages 2–4.

COVERAGE MAP

Sport	Sub-package	Live sources	R sibling
NFL	nfl	ESPN · api.nfl.com · PFF	nflfastR · nflreadr
CFB	cfb	ESPN · stats.ncaa.org · Fox · Yahoo · 247 · On3 · PFF	cfbfastR · recruitR
NBA · G-League · Summer	nba nbagl	ESPN · stats.nba.com · Fox	hoopR
WNBA	wnba	ESPN · stats.wnba.com	wehoop
Men's college bb	mbb	ESPN · stats.ncaa.org · Torvik	hoopR · bigballR
Women's college bb	wbb	ESPN · stats.ncaa.org · Bart	wehoop · wbigballR
NHL	nhl	ESPN · api-web.nhle.com · EDGE · stats REST · records	fastRhokey
PWHL + 19 minor/junior	pwhl hockey.*	HockeyTech / LeagueStat	fastRhokey
College hockey M/W	hockey.mch.wch	ESPN	—
MLB	mlb	ESPN · statsapi.mlb.com · Baseball Savant	baseballR
College baseball / softball	baseball	ESPN · stats.ncaa.org	baseballR · softballR
Soccer (12 leagues)	soccer.*	ESPN	—
Cricket	cricket	ESPN + bundled WP	—
UFL · XFL · CFL · AAF	football.*	ESPN + spring EP/WP	—
Odds & lines	odds	The Odds API	oddsapiR
Win-expectancy lab	wexp	CFB / NFL market oracles	—

Release data repos: `cfbfastR-data`, `nfl-data`, `hoopR-nba-data`, `hoopR-mbb-data`, `wehoop-wnba-data`, `wehoop-wbb-data`, `fastRhokey-*data`, `baseballR-data`, `ncaa-mbb/wbb-data`, `*-stats-data`.

ESPN CROSS-LEAGUE LAYER

One core (`_common_espn`) × N thin league modules. Every league gets the same **121 endpoint short names** as `espn_<prefix>_<short>` (≈125 wrappers per league; 800+ total across nba wnba nfl cfb mbb wbb nhl mlb, plus soccer, cricket, college baseball/hockey and spring football).

```
from sportsdataverse.nba import
espn_nba_team_roster
df = espn_nba_team_roster(team_id=13)
# polars (default)
raw = espn_nba_team_roster(team_id=13,
return_parsed=False) # raw dict
```

Fami Short names ly

Schedule	schedule calendar scoreboards games season_weeks season_week_games
Teams	teams team_roster team_schedule team_record team_injuries team_depthcharts franchise venue
Games	summary game game_rosters game_plays play_participants game_odds game_officials game_predictor game_probabilities game_propbets
Players	player_stats player_gamelog player_splits player_career_stats player_bio player_contracts player_vs_player
League	standings leaders news injuries transactions draft awards conferences futures season_qbr
NCAA extra	rankings fpi recruits recruiting_rankings (mbb wbb cfb...)

Parser layer

`parse_summary(payload, section=None)` → 21 sub-frames: `boxscore_player boxscore_team plays winprobability leaders game_info officials header season_series against_the_spread standings broadcasts format pickcenter odds article injuries news drives drive_plays scoring_plays`. Generic fall-throughs: `parse_single_entity`, `parse_items`.

Full PBP processors (tidy, per game)

```
espn_nba_pbp(401584793)    espn_wnba_pbp(...)
espn_mbb_pbp(...)         espn_wbb_pbp(...)
espn_nhl_pbp(...)         espn_mlb_pbp(...)
CFBPlayProcess(gameId=401628334) # page 2
NFLPlayProcess(gameId=401671889) # page 2
```

DISCOVERY

```
sdv.find_team("Duke", "mbb")
sdv.find_athlete("Caitlin Clark", "wnba",
team="Fever")
sdv.find_event("2024-11-30", "cfb", home="Ohio State")
sdv.function_count() # per league
sdv.list_functions("nhl", search="pbp")
```

CLI mirrors it: `sdv find-team Duke --league mbb`, `sdv function-count`, `sdv cache stats|clear|mode`.

CACHE

```
sdv.set_cache_mode("filesystem") # memory |
filesystem | off
sdv.set_default_ttl(3600)
sdv.cache_stats(); sdv.clear_cache()
# NFL has its own nflreadpy-style config
from sportsdataverse.nfl import update_config
update_config(cache_mode="filesystem",
cache_duration=3600)
```

Env: `SDV_PY_NFL_CACHE` · `SDV_PY_NFL_CACHE_DIR` · `SDV_PY_NFL_CACHE_DURATION`.

HTTP, TIDY & RELEASE HELPERS

`dl_utils.download(url)` — single retrying HTTP chokepoint. `underscore()` camelize() kebabize(), `flatten_json_iterative()`, `key_check()`.

`sportsdataverse.release` — port of the `sportsdataversedata` R package: `sportsdataverse_upload()`, `sportsdataverse_save()` (parquet / rds / csv.gz), `gh_cli_release_upload()`, `gh_cli_release_assets()`, `gh_cli_release_tags()`. Errors: `NoESPNDatasetError` · `SeasonNotFoundError` · `RawStoreMissError`.

ENV VARS WORTH KNOWING

<code>SDV_PY_LIVE_TESTS=1</code>	run gated live tests
<code>SDV_PY_NBA_STATS_LIVE=1</code>	stats.nba.com tests (residential IP)
<code>SDV_PY_NBA_RAW_JSON_DIR</code>	read-through raw JSON store
<code>SDV_PY_NBA_RAW_JSON_READO</code> <code>NLY=1</code>	offline: miss → error
<code>SDV_<LEAGUE>_API_KEY</code>	override a HockeyTech key
<code>CFBD_API_KEY</code> · <code>ODDS_API_KEY</code>	third-party keys



COLLEGE FOOTBALL · SPORTSDATAVERSE.CFB

LIVE SCRAPERS

```
from sportsdataverse.cfb import *
espn_cfb_schedule(dates=2024, week=1)
espn_cfb_teams();
espn_cfb_calendar(season=2024)
espn_cfb_game_rosters(game_id=401628334)
espn_cfb_team_roster(team_id=52)
espn_cfb_player_stats(athlete_id=4426502, season=2024)
```

Play-by-play (ESPN, full pipeline)

```
proc = CFBPlayProcess(gameId=401628334)
pbp = proc.espn_cfb_pbp() # dict of frames
pbp = proc.run_processing_pipeline() # EPA/WPA added
box = proc.create_box_score()
# offline rebuild from on-disk raw JSON
CFBPlayProcess(gameId, path_to_json=raw_dir, odds_override={...}).cfb_pbp_disk()
```

Per-play participants come from ESPN's `participants[]` (`cfb_play_participants`) → `{type}_player_name / _id + list columns`.

Other sources

`stats.ncaa.org`: `parse_cfb_ncaa_pbp` · `parse_cfb_ncaa_drives` · `_linescore` · `_officials` · `_team_stats` · `_player_stats` (`cfb_ncaa_pbp / cfb_ncaa_box`) · `fox_cfb_pbp` · Yahoo ext · `pff_*` (premium) · Recruiting: `sports247_*` (247 RDB), `on3_*`, `espn_cfb_recruits`.

CFB MODELS (BUNDLED)

Artifact	Purpose
<code>ep_model</code>	expected points (rule-era)
<code>wp_naive</code> · <code>wp_spread</code>	win probability ± Vegas spread
<code>cfb_cp_model</code>	completion prob · CPOE
<code>qbr_model</code>	QBR-style rating
<code>fg_model</code> · <code>two_pt_model</code>	kick / conversion prob
<code>fd_model</code> · <code>xpass_model</code>	4th-down go/kick/punt · pass rate
<code>punt_distribution</code> · <code>cfb_field_position_ep</code>	decision surfaces

CFB ANALYTICS

```
r = cfb_ratings(seasons=2024, as_of_date=...)
# opp-adjusted
cfb_predict_games(games, r) # spread / WP / total
cfb_simulations(games, teams, simulations=10000)
cfb_adjusted_epa(plays);
cfb_adjusted_tempo(seasons=2024)
cfb_advanced_stats(seasons=2024) # success, explosiveness...
cfb_standings(...); cfb_playoff_seeds(...);
cfb_resume(...)
```

Also `cfb_fourth_down` · `cfb_two_point` · `cfb_field_position` · `cfb_opponent_adjust` · `cfb_season_odds` · `cfb_returning_production` · `cfb_roster_talent` · `cfb_transfer_impact` · `cfb_draft_projection` · `cfb_recruiting_projection` · `cfb_crosswalk`.

CFB RELEASE LOADERS (LOAD_CFB_*)

Gro up	Datasets
Core	<code>pbp</code> <code>pbp_r</code> <code>model_pbp</code> <code>schedule</code> <code>rosters</code> <code>game_rosters</code> <code>team_box</code> <code>player_box</code> <code>drives</code> <code>linescores</code> <code>team_info</code> <code>play_participants</code>
Stats	<code>passing</code> <code>rushing</code> <code>receiving</code> <code>percentiles</code> <code>team_summaries</code> <code>team_summaries_weekly</code>
Advanced	<code>adv_team</code> <code>adv_team_gamelog</code> <code>adv_passing</code> <code>adv_rushing</code> <code>adv_receiving</code> <code>adv_defensive</code> <code>adv_defensive_players</code> <code>adv_drives</code> <code>adv_situational</code> <code>adv_specialists</code> <code>adv_turnover</code>
Ratings	<code>ratings</code> <code>ratings_weekly</code> <code>fp_i_weekly</code> <code>power_index</code>
Betting	<code>betting</code> <code>betting_lines</code>
Recruiting	<code>recruits</code> <code>recruiting_proj</code> <code>team_talent</code> <code>returning_production</code> + <code>load_recruit_classes</code>
Crosswalks	<code>teams_crosswalk</code> <code>rosters_crosswalk</code> <code>schedule_crosswalk</code>
	<code>load_cfb_pbp</code> (seasons=[2024]) <code>load_cfb_ratings_weekly</code> (seasons=[2024]) <code>load_cfb_betting_lines</code> (seasons=[2024])

NFL · SPORTSDATAVERSE.NFL

NFLREADPY-PARITY LOADERS

24 canonical `load_nfl_*` loaders; inside `sportsdataverse.nfl` they are also exported under `nflreadpy`'s names (`load_pbp`, `load_schedules`, ...).

```
import sportsdataverse.nfl as nfl
pbp = nfl.load_pbp([2024])
sch = nfl.load_schedules([2024])
ngs = nfl.load_nextgen_stats(stat_type="passing")
adv = nfl.load_pfr_advstats(stat_type="pass", summary_level="season")
qbr = nfl.load_espn_qbr(seasons=[2024])
```

Loaders

`pbp` `schedule` `teams` `players` `rosters` `weekly_rosters` `player_stats` `team_stats` `pbp_participation` `snap_counts` `depth_charts` `injuries` `officials` `trades` `contracts` `draft_picks` `combine` `ff_playerids` `ff_rankings` `ff_opportunity` `ftn_charting` `nextgen_stats` `pfr_advstats` `espn_qbr` + `load_nfl_ratings_weekly`

Config: `get_config()` `update_config()` `reset_config()` `clear_cache()` · `datasets.team_abbr_mapping`, `team_abbr_mapping_norelocate`, `player_name_mapping` · `get_current_season()` `get_current_week()`.

LIVE NFL SOURCES

```
espn_nfl_schedule(season=2024, week=1)
espn_nfl_teams();
espn_nfl_game_rosters(401671889)
NFLPlayProcess(gameId=401671889).run_processing_pipeline()
# api.nfl.com "Shield" (11 endpoints, bearer auth)
nfl_standings(season=2024); nfl_rosters(...);
nfl_weeks(...)
```

Parsers: 11 dedicated `parse_nfl_*`. PFF: `pff_*` (premium API, Clerk session).

EP / WP / EPA / WPA (EP_WP)

Single owner of NFL model application — a faithful port of `nflfastR`'s `helper_add_ep_wp.R`. Construction modules emit a frame; `ep_wp` enriches it.

```
from sportsdataverse.nfl.ep_wp import *
df = enrich_nfl_pbp(pbp) # ep→epa→wp→wpa→cp→cpe→xyac
calculate_expected_points(df);
calculate_epa(df);
calculate_win_probability(df);
calculate_wpa(df);
calculate_completion_probability(df);
calculate_xyac(df);
calculate_xpass(df)
```

Parity vs nflverse: `ep` 0.996 · `epa` 0.994 · `wp` 0.997 · `vegas_wp` 0.998. Every lag is `.over("game_id")`.

Decision surfaces

`nfl_fourth_down`: `get_go_wp()` `get_fg_wp()` `get_punt_wp()` (nfl4th-style, offline). `nfl_playcall` · `nfl_kicker_rating` · `nfl_special_teams` · `nfl_gamescript` · `nfl_series`.

NFL MODELS (BUNDLED .UBJ)

`ep_model` (18 feat) · `wp_spread` (12) · `wp_naive` (11) · `cp_model` (18) · `fg_model` · `qbr_model` · `two_pt_model` · `xpass_model` · `nfl_playcall` · `punt_data`. `parquet`. xYAC (76-class) downloads on first use from `nfl_model_artifacts`.

NFL RATINGS, SIMS, PROJECTIONS

`nfl_ratings` · `nfl_simulations` (season / playoff sim; nflseedR-style `nfl_standings_calc`) · `nfl_projection` · `nfl_usage_projection` · `nfl_player_props` · `nfl_market` · `nfl_draft_model` · `nfl_availability` · `nfl_line_grades` · `nfl_roster_builder` · `nfl_ngs_tracking`.

SPRING FOOTBALL · UFL / XFL / CFL / AAF

```
from sportsdataverse.football import *
from sportsdataverse.football.ufl import
espn_ufl_scoreboard, espn_ufl_summary
from sportsdataverse.football.spring_football_ep_wp import *
pbp = build_spring_football_pbp(espn_ufl_summary(game_id), league="ufl")
enrich_spring_football_pbp(pbp) # EP/WP via the NFL ep_wp engine
```

Leagues: `football.ufl` · `.xfl` · `.cfl` · `.aaf` — full ESPN short-name surface each (`espn_ufl_scoreboard`, `espn_ufl_team_roster`, `espn_cfl_standings`, ...).

1 · OVERVIEW

2 · FOOTBALL

3 · BASKETBALL

4 · HOCKEY +

5 · MODELS

6 · RECIPES



NBA · G-LEAGUE · SPORTSDATAVERSE.NBA

ESPN

```
from sportsdataverse.nba import *
espn_nba_schedule(dates=2025);
espn_nba_teams()
espn_nba_pbp(game_id=401584793) # plays,
box, rosters, WP
espn_nba_game_rosters(401584793);
espn_nba_team_roster(13)
espn_nba_player_stats(athlete_id=3975,
season=2025)
```

STATS.NBA.COM (128 WRAPPERS)

One stem, one host; league_id picks "00" NBA · "20" G-League · "15" Summer League. Uses curl_cffi impersonate="chrome" (plain requests stalls on the TLS fingerprint block).

```
from sportsdataverse.nba import nba_stats
nba_stats.nba_stats_leaguedashplayerstats(league_id=
nba_stats.nba_stats_playerscareerstats(player_id="25
# dict of frames
nba_stats.nba_stats_playbyplayv3(game_id="0022400001")
nba_stats.nba_stats_boxscoretraditionalv3(game_id=
# return_parsed=False → raw resultSets envelope
parse_nba_stats_result_sets(raw,
result_set=None)
```

Families: leaguedash · playerdash · teamdash · boxscore · v3 · playbyplayv3 · shotchartdetail · synergyplaytypes · leaguegamefinder · gamerotation · video · draftcombine · commonallplayers · scoreboardv3.

Raw JSON read-through store: SDV_PY_NBA_RAW_JSON_DIR (per-endpoint _DIR_{ENDPOINT}), _READONLY=1 = fully offline. Season dirs use the END-year convention (2024 = 2023-24).

NBA RELEASE LOADERS

ESPN-derived: load_nba_pbp schedule team_boxscore player_boxscore rosters game_rosters officials standings player_core player_season_stats team_season_stats shots draft player_impact. stats.nba.com-derived: load_nba_stats_pbp (v3) possessions (v3) lineups (v3) shots schedules rosters game_rosters game_lineups player_boxscores team_boxscores player_game_logs player_season_stats team_season_stats standings officials coaches. Crosswalks: load_nba_player_crosswalk team_crosswalk schedule_crosswalk.

POSSESSION ENGINE (PBPSTATS-STYLE)

```
from sportsdataverse.nba.nba_possessions
import nba_possessions
poss = nba_possessions("0022400001",
league_id="00")
compile_nba_season(2025, season_type="Regular
Season")
from sportsdataverse.nba.nba_rapm import
nba_rapm, nba_rapm_from_games
nba_rapm(poss) # ridge, CV
over alphas
nba_adj_rapm(poss, prior) # Bayesian
prior-shrunk
nba_la_rapm(...) nba_decay_rapm(...)
nba_four_factor_rapm(...)
nba_matchup_drapm("2024-25") # playtype-
matchup dRAPM
```

On-court: nba_lineups.nba_on_court · nba_enhanced_pbp · nba_play_context(game_id, transition_seconds=6.0) (CTG-style start types) · nba_playtype.nba_playtype_ratings · nba_shot_zones. G-League: nbagl_possessions nbagl_enhanced_pbp nbagl_on_court nbagl_rapm_from_games.

NBA PLAYER & TEAM VALUE

```
nba_shot_value(player_ids, season="2024-25")
# xPts, shooter talent
nba_bpm(player_logs, team_logs, positions)
nba_spm(box_features, coefficients)
nba_war(ratings, poss, replacement_level=...,
pts_per_win=...)
nba_darko(panel, ages)
# Kalman DPM
nba_team_ratings(seasons=2025, as_of_date=...)
nba_game_predict.nba_predict_games(games,
ratings)
nba_game_predict.nba_in_game_win_prob(pbp,
0.58)
```

Also nba_expected_turnovers · nba_foul_drawing · nba_clutch · nba_tracking_value · nba_player_props · nba_draft_model · nba_rookie_projection · nba_aging_curve · nba_availability.

Bundled models

nba_in_game_wp.ubj · nba_aging_curve · nba_draft_value · nba_rookie_projection · nba_availability (+ wnba_* twins).

External oracles

load_darko_dpm(path) · load_epm · load_lebron_daily/_season · load_rapm_ryan_davis · load_dunks_threes_stats · load_draft_outcomes (nba_oracle_data).

WNBA · SPORTSDATAVERSE.WNBA

SAME SHAPE, WNBA HOST

```
from sportsdataverse.wnba import *
espn_wnba_schedule(dates=2025);
espn_wnba_pbp(game_id)
espn_wnba_team_roster(team_id=5);
espn_wnba_player_stats(...)
from sportsdataverse.wnba import wnba_stats
# 111 wrappers, LeagueID=10
wnba_stats.wnba_stats_leaguedashplayerstats()
wnba_stats.wnba_stats_playbyplayv3(game_id="1022500
```

Engine: wnba_engine.wnba_possessions · wnba_enhanced_pbp · wnba_on_court · wnba_play_context. Models: wnba_team_ratings · wnba_game_predict.wnba_predict_games · wnba_in_game_win_prob · wnba_shot_value · wnba_playtype_impact · wnba_tracking_value · wnba_draft_model · wnba_rookie_projection · wnba_aging_curve · wnba_career_trajectory · wnba_availability · wnba_clutch · wnba_player_props.

Loaders: load_wnba_pbp schedule team_boxscore player_boxscore rosters game_rosters officials standings player_core player_season_stats team_season_stats shots draft player_impact + load_wnba_stats_* (pbp possessions lineups shots schedules rosters game_rosters game_lineups player/team boxscores player_game_logs player/team season_stats standings officials coaches draft) + crosswalks.

CROSSWALKS (LEAGUE ↔ COLLEGE)

WNBA↔NBA and WBB↔MBB identity crosswalks:

load_wnba_player_crosswalk · load_mbb_player_crosswalk · load_wbb_team_crosswalk · load_wbb_schedule_crosswalk · _common_crosswalk_basketball. ESPN↔stats.ncaa.org: mbb_ncaa_espn_crosswalk.

COLLEGE · SPORTSDATAVERSE.MBB / .WBB

ESPN + STATS.NCAA.ORG

```
from sportsdataverse.mbb import *
espn_mbb_schedule(dates=2025);
espn_mbb_pbp(game_id)
espn_mbb_teams();
espn_mbb_game_rosters(game_id)
# bigballR / wbigballR port — 16 fns per
league
ncaa_mbb_team_schedule(team="Duke",
season="2024-25")
pbp = ncaa_mbb_game_pbp(game_id)
ncaa_mbb_lineups(pbp);
ncaa_mbb_possessions(pbp)
ncaa_mbb_on_off(...);
ncaa_mbb_player_combos(...);
ncaa_mbb_shot_locations(...);
ncaa_mbb_box_scores(...)
```

Also ncaa_mbb_date_games team_ids team_roster team_stats player_stats player_lineups play_by_play join_pbp_shots; ncaa_wbb_* mirrors (WBB is halves before 2016). Engine: mbb_ncaa_* (fetch → pbp → lineups → stints → possessions → strength, with stint self-healing); names via display_name_to_roster_key. Torvik: torvik_ratings(year), torvik_team_factors; WBB: bart_wbb_ratings.

COLLEGE MODELS & PROJECTIONS

```
r = mbb_team_ratings(seasons=2025) #
league="womens" for WBB
mbb_predict_games(games, r); mbb_season_sim(r,
remaining)
mbb_bracketology(2025); mbb_bracket_sim(field,
r)
mbb_in_game_win_prob(pbp,
pregame_home_prob=0.6)
mbb_box_bpm(2025); mbb_archetypes(2025)
mbb_shot_quality(shots);
mbb_shooter_talent(scored)
mbb_strength_of_schedule([2025])
mbb_transfer_projection(2025);
mbb_recruiting_projection(2025)
mbb_draft_projection(2025)
```

Plus mbb_rapm · solve_rapm_league (D-I-wide, released as ncaa_mbb/wbb_rapm) · mbb_lineup_stats · mbb_luck · mbb_positions · mbb_shot_selection · wbb_* twins. Bundled: mbb/wbb_in_game_wp.ubj, _box_bpm, _archetypes, _draft, _recruiting, _transfer (json).

Loaders

load_mbb_pbp schedule team_boxscore player_boxscore rosters game_rosters officials standings player_core player_season_stats team_season_stats shots ratings player_value + crosswalks; load_wbb_* identical. WP enriched in place in the released pbp.



HOCKEY • NHL • PWHL • HOCKEY.*

NHL — FIVE LIVE APIS

```
from sportsdataverse.nhl import *
nhl_web_schedule(date="2025-01-15")
# api-web.nhle.com
plays = nhl_web_pbp(2024020500)
# parsed by default
nhl_edge_skater_detail(8478402,
season=20242025) # EDGE tracking
nhl_stats_rest_skater_report(...)
# api.nhle.com/stats/rest
nhl_records_awards()
# records.nhl.com
espn_nhl_pbp(game_id=401559000);
espn_nhl_schedule(dates=2025)
```

Parsers: 19 api-web (`parse_nhl_web_pbp` ...), 4 EDGE families, generic stats-REST / records. Loaders: `load_nhl_pbp` schedule games rosters `player_box` `team_box` `goalie_box` `skater_box` shifts scoring penalties shootout linescore officials `three_stars` scratches `shots_by_period`.

NHL analytics

```
nhl_xg(pbp) # shot xG
(bundled model)
nhl_expected_assists(pbp);
nhl_faceoff_value(pbp)
nhl_gsax.nhl_goalie_gsax(pbp, shifts)
nhl_rapm.nhl_skater_rapm(pbp, shifts);
nhl_war.nhl_skater_war(...)
nhl_unit_ratings(pbp, shifts);
nhl_team_ratings(seasons=2025)
nhl_in_game_win_prob(pbp,
pregame_home_prob=0.55)
```

Also `nhl_penalty_value` · `nhl_zone_transitions` · `nhl_special_teams` · `nhl_edge_value` · `nhl_player_props`.

PWHL + 19 HOCKEYTECH LEAGUES

```
import sportsdataverse as sdv
sdv.pwhl_schedule(season=2025);
sdv.pwhl_pbp(game_id)
sdv.pwhl_game_shifts(game_id);
sdv.pwhl_game_corsi(game_id)
sdv.echl_schedule(season=2026);
sdv.ushl_standings(season=2025)
```

One registry-driven core (`hockeytech.LEAGUES`): 13 callables per league — `<lg>_schedule` `_pbp` `_standings` `_teams` `_team_roster` `_player_stats` `_leaders` `_game_summary` `_game_shifts` `_player_toi` `_game_corsi` `_season_id` + `most_recent` `<lg>_season`. Leagues: `pwhl` `ahl` `ohl` `whl` `qmjhl` `echl` `sphl` `chl` `ushl` `bchl` `ajhl` `sjhl` `ojhl` `cchl` `gojhl` `mhl` `nojhl` `vijhl` `kijhl` `mjhl`. PWHL extras: `pwhl_goalie_gsax` · `pwhl_skater_rapm` · `pwhl_in_game_win_prob` · `pwhl_team_ratings`. College hockey: `espn_mch_*` / `espn_wch_*`, `college_hockey_ratings`.

BASEBALL • MLB • BASEBALL

MLB STATS API + ESPN

```
from sportsdataverse.mlb import *
mlb_schedule(date="2025-07-04") #
statsapi.mlb.com
mlb_boxscore(game_pk=745000);
mlb_play_by_play(game_pk)
espn_mlb_pbp(game_id=401570000);
espn_mlb_schedule(dates=2025)
```

~80 Stats-API wrappers (`mlb_*`). `load_mlb_*`: `batter_projection` `catcher_framing` `command_plus` `expected_hr` `expected_stats` `oaa` `re24_matrix` `stuff_plus` `we_table` `wpa` `xera`.

STATCAST — BASEBALL SAVANT (43 ENDPOINTS)

```
mlb_statcast_search("2025-04-01", "2025-04-07",
player_type="pitcher",
pitch_type="FF")
mlb_statcast_leaderboard_expected_stats(year=2025)
# 37 boards
mlb_statcast_gamefeed(game_pk=745000)
mlb_statcast_player(660271,
section="statcast")
```

Families `search` (chunked; `_minors`, `_wbc`) · `leaderboard` · `gamefeed` · `player`; friendly filters (`season` `pitch_type` `at_bat_result`) translate to Savant params.

MLB ANALYTICS

```
mlb_stuff_plus(pitches);
mlb_command_plus(pitches)
mlb_expected_stats("2025-04-01", "2025-09-30")
mlb_catcher_framing(pitches);
mlb_fielding_oaa(bip)
mlb_run_expectancy_matrix(seasons=2024);
mlb_win_expectancy(pbp, results)
mlb_pitch_classify(pitches);
mlb_batter_projection(2026)
```

Also `mlb_expected_home_runs` · `mlb_run_values` · `mlb_swing_decision` · `mlb_pitch_sequencing` · `mlb_pitch_fatigue` · `mlb_stolen_base` · `mlb_baserunning` · `mlb_umpire_zone` · `mlb_team_projection` · `mlb_prop_projection`.

COLLEGE BASEBALL & SOFTBALL

```
from sportsdataverse.baseball.college_baseball
import *
espn_college_baseball_scoreboard(dates=2025)
parse_college_baseball_ncaa_pbp(html) #
stats.ncaa.org
college_baseball_re24(...);
college_baseball_wpa(...) # + softball
```

SOCCER • CRICKET • ODDS • WIN-EXPECTANCY

SOCCER (ESPN, 12 LEAGUES)

```
from sportsdataverse.soccer.epl import
espn_epl_scoreboard
espn_epl_scoreboard(dates=20250315)
espn_soccer_team_schedule("eng.1",
team_id=359, season=2025)
```

Per-league modules `epl` `mls` `nwsl` `laliga` `bundesliga` `seriea` `ligue1` `ligamx` `ucl` `ucl_wc` `wwc` (full ESPN surface each) + `league-parameterized` `espn_soccer_*`.

CRICKET (ESPN + BUNDLED WP)

```
from sportsdataverse.cricket import *
espn_cricket_scoreboard(league="icc",
dates=2025)
state = cricket_match_state(pbp)
cricket_win_probability(state);
cricket_wpa(state_wp)
```

ODDS — THE ODDS API (ODDS_API_KEY)

```
from sportsdataverse.odds import *
toa_sports(); toa_usage()
toa_sports_odds("basketball_nba",
regions="us", markets="h2h,spreads")
toa_event_odds(sport, event_id,
markets="player_points")
toa_sports_odds_history(sport, date="2024-11-29T22:45:00Z")
toa_sports_scores(...); toa_sports_events(...)
```

Historical lines also ride the release loaders (`load_cfb_betting_lines`, `load_nfl_schedule`).

WIN-EXPECTANCY LAB (WEXP)

```
from sportsdataverse import wexp
oracle = wexp.build_cfb_market_oracle(...) #
or _nfl_
pred =
wexp.build_predictor(wexp.VariantConfig(...))
wexp.backtest.run_backtest(oracle, pred,
model_id="ridge")
```

Ridge-margin, Elo, Glickman-Stern predictors vs market closing lines; Brier + calibration scoring. Football-only today.

THE WIDER SPORTSDATVERSE

R PACKAGES (SPORTSDATVERSE.ORG)

Package	Domain	sdv-py mirror
cfbfastR	college football	<code>cfb</code> · <code>cfbfastR-data</code> loaders
hoopR	NBA · men's college	<code>nba</code> <code>mbb</code>
wehoop	WNBA · women's college	<code>wnba</code> <code>wbb</code>
baseballR	MLB · Statcast · college	<code>mlb</code> <code>baseball</code>
fastRhockey	NHL · PWHL · HockeyTech	<code>nhl</code> <code>pwhl</code> <code>hockey</code>
softballR	college softball	<code>baseball.college_softball</code>
recruitR	CFB recruiting	<code>cfb.sports247_*</code> <code>on3_*</code>
oddsapiR	The Odds API	<code>odds</code>
nflseedR · cfbseedR	season sims / seeding	<code>nfl_simulations</code> <code>cfb_simulations</code>
sportsdataver sedata	release publishing	<code>release</code>

Related: [nflfastR](#) / [nflreadr](#) (`nflverse`) · [cfbplotR](#) · [sportyR](#) / [sportypy](#) · [sportsdataverse-js](#).

DATA REPOS BEHIND THE LOADERS

Each sport has a `*--raw` (scraped JSON, committed per game) and a `*--data` (tidy parquet on GitHub releases) repo under `github.com/sportsdataverse`. Loaders read the release asset; `sportsdataverse.release` writes them.

```
sportsdataverse_save(df, "pbp_2025", "cfb",
release_tag="cfb_pbp")
```

CONVENTIONS TO REMEMBER

- polars 1.x API everywhere; `return_as_pandas=True` converts at the edge.
- IDs are join keys — one dtype per id; never paper over with a float→str cast.
- Live tests gate on `SDV_PY_LIVE_TESTS=1`; `stats.nba.com` on `SDV_PY_NBA_STATS_LIVE=1`.
- Reference docs + returns tables are generated from endpoint YAML (`tools/codegen`).



Models :: the cross-sport modeling grid, bundled artifacts, validation gates

Every row below is code that ships in the wheel — no notebooks, no downloads (except NFL XYAC).

ONE SPINE, EVERY SPORT

Each league implements the same five layers. Names are the public entry points; `·` separates alternatives, `—` means not built for that league.

League	Team ratings	Game predict	Season / bracket sim	In-game WP	Player value
CFB	<code>cfb_ratings</code>	<code>cfb_predict_g</code> <code>ames</code>	<code>cfb_simulations ·</code> <code>cfb_season_odds ·</code> <code>cfb_playoff_seeds</code>	<code>wp_spread /</code> <code>wp_naive via</code> <code>CFBPlayProcess</code>	<code>cfb_adjusted_epa ·</code> <code>cfb_roster_talent ·</code> <code>cfb_draft_projection</code>
NFL	<code>nfl_ratings</code>	<code>nfl_market ·</code> <code>nfl_gamescript</code>	<code>nfl_simulations (+</code> <code>nfl_standings_cal</code> <code>c)</code>	<code>enrich_nfl_pb</code> <code>p → wp,</code> <code>vegas_wp</code>	<code>nfl_projection ·</code> <code>nfl_kicker_rating ·</code> <code>nfl_line_grades</code>
NBA / G-Lg	<code>nba_team_ratings</code>	<code>nba_game_predict.nba_predict_games</code>	<code>—</code> (schedule-driven via predict)	<code>nba_in_game_w</code> <code>in_prob</code>	<code>nba_rapm · nba_adj_rapm · nba_bpm</code> <code>· nba_spm · nba_war · nba_darko ·</code> <code>nba_shot_value</code>
WNBA	<code>wnba_team_ratings</code>	<code>wnba_game_predict.wnba_predict_games</code>	<code>—</code>	<code>wnba_in_game_w</code> <code>win_prob</code>	<code>wnba_engine RAPM ·</code> <code>wnba_shot_value ·</code> <code>wnba_playtype_impact</code>
MBB / WBB	<code>mbb_team_ratings ·</code> <code>torvik_ratings</code>	<code>mbb_predict_g</code> <code>ames</code>	<code>mbb_season_sim ·</code> <code>mbb_bracketology ·</code> <code>mbb_bracket_sim</code>	<code>mbb_in_game_w</code> <code>in_prob</code>	<code>mbb_box_bpm · mbb_rapm ·</code> <code>mbb_shot_quality ·</code> <code>mbb_archetypes (+ wbb_*)</code>
NHL	<code>nhl_team_ratings</code>	<code>nhl_market.nhl</code> <code>_predict_games</code>	<code>—</code>	<code>nhl_in_game_w</code> <code>in_prob</code>	<code>nhl_xg · nhl_skater_rapm ·</code> <code>nhl_skater_war · nhl_goalie_gsax ·</code> <code>nhl_unit_ratings</code>
PWHL	<code>pwhl_team_ratings</code>	<code>pwhl_market.p</code> <code>whl_predict_games</code>	<code>—</code>	<code>pwhl_in_game_w</code> <code>win_prob</code>	<code>pwhl_skater_rapm ·</code> <code>pwhl_skater_war ·</code> <code>pwhl_goalie_gsax</code>
MLB	<code>mlb_team_projection</code>	<code>—</code> (projection-driven)	<code>—</code>	<code>mlb_win_expectancy</code>	<code>mlb_stuff_plus ·</code> <code>mlb_command_plus ·</code> <code>mlb_expected_stats ·</code> <code>mlb_catcher_framing ·</code> <code>mlb_fielding_oaa</code>
Others	<code>college_hockey</code>	<code>college_hockey_ratings</code>	<code>· cricket</code>	<code>cricket_win_probability /</code> <code>cricket_wpa · springfootball reuses</code> <code>the NFL engine (build_spring_football_pbp →</code> <code>enrich_spring_football_pbp)</code>	

Shared shape: ratings take `seasons= + as_of_date=` (leak-safe, exclusive cut); predictors take `(games, ratings)`; sims take `(ratings | games, ..., n_sims / simulations)`; in-game WP takes `(pbp, pregame_home_prob)`.

DRAFT, PROJECTION & ROSTER MODELS

Family	Entry points
Draft value / rookies	<code>nba_draft_model · nba_rookie_projection · wnba_draft_model · nfl_draft_model ·</code> <code>mbb_draft_projection · cfb_draft_projection</code>
Aging & availability	<code>nba_aging_curve · nba_availability · wnba_career_trajectory · nfl_availability</code>
Recruiting / transfers	<code>cfb_recruiting_projection · cfb_transfer_impact · mbb_recruiting_projection ·</code> <code>mbb_transfer_projection</code>
Props & markets	<code>nba_player_props · wnba_player_props · nfl_player_props · nhl_player_props ·</code> <code>pwhl_player_props · mlb_prop_projection · nfl_market · nhl_market</code>

BUNDLED ARTIFACT REGISTRY

Shipped as package data (`importlib.resources`); XGBoost `.ubj` unless noted. Feature counts from the model cards.

Dir	Artifacts
<code>cfb/</code> <code>mode</code> <code>ls</code>	<code>ep_model 8f · wp_naive 12f · wp_spread 13f ·</code> <code>cfb_cp_model · qbr_model 10f · fg_model 5f ·</code> <code>fd_model · two_pt_model 4f · xpass_model 7f ·</code> <code>punt_distribution.parquet ·</code> <code>cfb_field_position_ep.parquet</code>
<code>nfl/</code> <code>mode</code> <code>ls</code>	<code>ep_model 18f · wp_spread 12f · wp_naive 11f ·</code> <code>cp_model 18f · fg_model · qbr_model ·</code> <code>two_pt_model · xpass_model · nfl_playcall ·</code> <code>punt_data.parquet ; XYAC (76-class) fetched on first</code> <code>use</code>
<code>nba/</code> <code>mode</code> <code>ls</code>	<code>nba_in_game_wp · wnba_in_game_wp ·</code> <code>{nba,wnba}_aging_curve · _draft_value ·</code> <code>_rookie_projection · _availability (json)</code>
<code>mbb/</code> <code>mode</code> <code>ls</code>	<code>{mbb,wbb}_in_game_wp · _box_bpm ·</code> <code>_archetypes · _draft · _recruiting ·</code> <code>_transfer (json)</code>
<code>nhl/</code> <code>mode</code> <code>ls</code>	<code>nhl_in_game_wp.json (+ xG coefficients in nhl_xg)</code>
<code>mlb/</code> <code>mode</code> <code>ls</code>	<code>mlb_stuff_plus · mlb_command_plus</code>
<code>cricket/</code> <code>mode</code> <code>ls</code>	<code>cricket_resource_surface.parquet ·</code> <code>cricket_winprob_calibration.parquet</code>

Every model's fitting script and era cuts live in the `*-data` producer repo that trains it (`cfbfastR-cfb-data`, `nfl-data`, `hoopR-nba-data`...); constants in `*_constants.py` / `model_vars.py` cite them.

RULE-ERA & FEATURE CONVENTIONS

- NFL era cuts `ERA_SEASON_CUTS = 2001 / 2005 / 2013 / 2017`; CFB models are per rule era.
- Kickoff / PAT feature substitution: touchback yardline 80 pre-2016, 75 from 2016; `down+1, ydstogo+10`.
- Spread WP: `spread_time` decays with exponent `-4.0` (`SPREAD_TIME_DECAY_EXPONENT`).
- Outputs are `Ffloat64`; models emit float32 — cast at the boundary.

VALIDATION & ORACLE GATES

Every model ships with a gate against an external oracle captured as a committed fixture. Gates are measured from observed values and never lowered.

Metric	Used for
Brier · log-loss · calibration table	win probabilities, in-game WP, sims (<code>brier_score, calibration_table in</code> <code>*_prediction_constants / wexp</code>)
MAE vs market	spreads / totals (<code>nfl_market,</code> <code>cfb_season_odds, wexp</code> market oracles)
Spearman ρ	ratings vs Torvik / KenPom / ESPN FPI / MoneyPuck; player value vs EPM, DARKO, RAPM, LEBRON
Correlation floors	parity with the R producers (<code>nflfastR</code> EP 0.996, CFB ratings ρ 0.97)

Oracle loaders

```
load_darko_dpm · load_epm · load_lebron_daily ·  
load_rapm_ryan_davis · load_dunks_threes_stats ·  
load_draft_outcomes · torvik_ratings ·  
bart_wbb_ratings · load_cfb_fpi_weekly ·  
load_cfb_power_index ·  
wexp.build_cfb_market_oracle / _nfl_.
```

LEAK-SAFETY CONTRACT

- `as_of_date / through_week` are **exclusive**: the cut game is never in the training window.
- Every lag, cumulative sum or shift is `.over("game_id")` (or season) — no cross-game bleed when frames are concatenated.
- Ratings for a date use only games with `game_date < as_of_date`; sims draw from those ratings.
- Fitted constants (HFA, σ , λ) name the fitting script; assert the **output** changed, not that the code ran.

WIN-EXPECTANCY LAB (WEXP)

```
from sportsdataverse import wexp  
o = wexp.build_cfb_market_oracle(...)  
p =  
wexp.build_predictor(wexp.VariantConfig(...))  
wexp.backtest.run_backtest(o, p,  
model_id="ridge")
```

Ridge-margin, Elo, Glickman-Stern vs closing lines; vintage store for reproducible walk-forward runs.



CFB · RAW JSON → ENRICHED PBP (OFFLINE)

```
from sportsdataverse.cfb import CFBPlayProcess
proc = CFBPlayProcess(gameId=401628334,
    path_to_json="raw/2024/",
    odds_override={"gameSpread": -6.5,
"overUnder": 55.5,
                    "homeFavorite": True,
                    "gameSpreadAvailable":
True})
proc.cfb_pbp_disk()
pbp = proc.run_processing_pipeline() #
EPA/WPA, no network
box = proc.create_box_score()
```

The override injects persisted odds so the rebuild never falls back to the live odds endpoint (provenance: `pbp_txt["odds_source"] == "injected"`).

NFL · LOAD → ENRICH → 4TH-DOWN TABLE

```
import sportsdataverse.nfl as nfl
from sportsdataverse.nfl.ep_wp import
enrich_nfl_pbp
from sportsdataverse.nfl.nfl_fourth_down
import get_4th_down_probs
pbp = nfl.load_pbp([2024])
df = enrich_nfl_pbp(pbp) #
ep→epa→wp→wpa→cp→xyac
fourth = get_4th_down_probs(
    df.filter(pl.col("down") == 4))
```

`get_4th_down_probs` adds go / FG / punt WP + the recommendation columns (nfl4th-style, fully offline).

SPRING FOOTBALL ON THE NFL ENGINE

```
from sportsdataverse.football.ufl import
espn_ufl_summary
from
sportsdataverse.football.spring_football_ep_wp
import *
raw = espn_ufl_summary(game_id)
pbp = build_spring_football_pbp(raw,
    league="ufl")
pbp = enrich_spring_football_pbp(pbp)
```

NBA · POSSESSIONS → RAPM → WAR

```
from sportsdataverse.nba.nba_season_compile
import compile_nba_season
from sportsdataverse.nba.nba_rapm import
nba_rapm_from_games
from sportsdataverse.nba import nba_war
poss = compile_nba_season(2025) # end-year:
2024-25
rapm =
nba_rapm_from_games(poss["game_id"].unique())
value = nba_war(rapm, poss,
    replacement_level=-2.0,
pts_per_win=30.0)
```

Set `SDV_PY_NBA_RAW_JSON_DIR` first and the compile reads disk before network; add `_READONLY=1` for a fully offline, reproducible build (a miss raises `RawStoreMissError`).

MBB · STATS.NCAA.ORG PBP → LINEUPS → ON/OFF

```
from sportsdataverse.mbb import
(ncaa_mbb_game_pbp,
    ncaa_mbb_lineups, ncaa_mbb_possessions,
ncaa_mbb_on_off)
pbp = ncaa_mbb_game_pbp(6305900)
lu = ncaa_mbb_lineups(pbp)
poss = ncaa_mbb_possessions(pbp)
oo = ncaa_mbb_on_off("PlayerName", lu)
```

WBB mirrors every call (`ncaa_wbb_*`); pre-2016 WBB pbp is halves, not quarters — 0 rows for a quarters filter is data, not an error.

MLB · STATCAST SEARCH → STUFF+

```
from sportsdataverse.mlb import
mlb_statcast_search, mlb_stuff_plus
pitches = mlb_statcast_search("2025-04-01",
    "2025-04-30",
    player_type="pitcher", pitch_type="FF")
stuff = mlb_stuff_plus(pitches, level="pitch")
```

POLARS IDIOMS FOR PBP WORK

```
# EPA per drive, success rate — group, don't
loop
pbp.group_by("game_id", "drive_id",
    maintain_order=True) \
    .agg(pl.col("epa").sum(), (pl.col("epa") >
0).mean())
    .alias("success_rate"))

# lags NEVER cross a game boundary
pbp.with_columns(pl.col("score_diff").shift(1)
    .over("game_id").alias("prev_diff"))

# explicit bool masks (house style)
pbp.filter((pl.col("pass") == True) &
    (pl.col("garbage_time") == False))

# no lookaround in Rust regex — case-toggle
instead
pl.col("text").str.extract(
    r"(?i)sacked by(?:-i: ([A-Z][\w'\.\\-]+))",
1)

# pandas only at the very edge
df = any_loader(..., return_as_pandas=True)
```

CROSS-LEAGUE JOINS

```
# pin ONE dtype per id, assert before joining
a =
a.with_columns(pl.col("athlete_id").cast(pl.Int64))
assert a.schema["athlete_id"] ==
b.schema["athlete_id"]
a.join(b, on="athlete_id", how="left")
# ESPN * stats.nba.com identity
xwalk = sdv.load_nba_player_crosswalk(seasons=
[2025])
```

Never stringify a float id (`"123.0" != "123"`); if you must go Utf8, cast through `Int64` first.

GOTCHA STRIP

Trap	Rule
Season year	NBA/WNBA-stats dirs use the end year (2024 = 2023-24); ESPN loaders use kickoff/tip year; NBA span params want "2023-24"
stats.nba.com	TLS-fingerprint block → silent hang, not an error; the runtime uses <code>curl_cffi impersonate="chrome"</code> ; run live only from residential IPs
Game ids	stats.nba.com <code>game_id</code> is a zero-padded string (<code>"0022400001"</code>) — never int-cast it
WBB history	halves before 2016 — quarter-keyed logic silently empties six seasons
Cache	<code>@cached_loader</code> keys on (name, args) not URL — <code>clear_cache()</code> after changing loader targets
Empty ≠ error	parsers return zero-row frames with the documented schema; check <code>df.is_empty()</code> , don't try/except
ESPN rate	Core v2 403s under aggressive parallelism — keep scrapes low-concurrency

TEST GATES

```
uv run pytest # offline
suite
SDV_PY_LIVE_TESTS=1 uv run pytest # live
APIs
SDV_PY_NBA_STATS_LIVE=1 ... #
stats.nba.com only,
#
residential IP
```

CONTRIBUTING A NEW ENDPOINT

- Wrapper metadata lives in `tools/codegen/endpoints/*.yaml`; run `uv run python tools/codegen/generate.py`, never hand-edit generated files.
- Returns-table descriptions go in `manual_column_descriptions.yaml` (schemas/** is clobbered on re-capture).
- Validate parsers against **real captured fixtures**, never synthetic ones.
- New modules are fully typed and join the mypy ratchet in `pyproject.toml`.
- `generate.py --check` is the CI drift gate — regenerate before every push.